



# ICELAND: ÖRVAR SNÆR ÓSKARSSON – ÓMAR FREYR ÓMARSSON

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	ICELAND: ÖRVAR SNÆR ÓSKARSSON – ÓMAR FREYR ÓMARSSON			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	X	2	4♥	a) 11-14hcp, balance (any) b) 11+hcp, unbalance w. 4+♣s c) (20)21+hcp balance (any)  When balance, may have 5 card major or 6 card minor.  Forcing	1♦/♥=Trsf. to ♥/♠, 4+cards, 0+hcp. 1♠=0-11hcp, denies{4+major, 6+ minor, 5-5+♣-♦}. 1N=12+hcp, relay (usually not very distributed). 2♣= a) 6+♦ any strength, b) invite to 3N. 2♦=7-11hcp, 5+♠ and 4+♥. 2♥=Both minors (5-4+), any strength. 2♠=6+♠, a) 0-2hcp or b) invite or better. 3♣= 6+♣, 2-10 hcp. Other up to 3N=5-4 either way in minors.	1♣-1♦/♥-1NT-2♣-? {2♦/♥/♠= 21+ bal, 2N= GF ♣s, 3♣=GF ♣s & 4+♠s}. 1♣-1♠-? {2♦= a) 4+♠s any strength, b) 21-22 bal. 2♥= a) 17+ 4+♥, b) 23-24 bal. 2N= 25+ bal} 1♣-2♣-2N: Ask, 21+ balance or big hand with ♣. 1♣-2♦-? {2N= Ask (can be 21+ balance), 3♦=Artificial GF, 4♣=ORB ♣}. 1♣-2♥-2N= Strong asking (often 21+ bal). 1♣-2♠-2N= GF against invite (can be 21+bal).	
1♦		4	4♥	11+, unbalance with 4+♦ Forcing	1M=Nat 0+hcp. 1N=12+hcp, relay. 2♣/♦= Non forcing natural. 2♥=(3)4+♦, invite+. 2♠=GF 5+♠s. 3♣= 6+♣ invite. 3♦=4+♦, 8-10hcp.	1♦-1M-1N=4+♣s. 1♦-1♠-2♣=4+♥s 1♦-1♠-2♥/1♦-1♥-2♠= 3 in responders major	
1♥		5	4♥	11+ unbalance or 17-19 balanced or rarely balance and super solid suit	1♠=0-4♠ & 0-12hcp. 1NT=5+♠ & 0+hcp. 2♣♦=Nat GF. 2♥=6-11hcp 3cards. 2♠=6♠, 8-10. 2NT=4+♥ inv+. 3♣/♦=Nat inv 0-1♥. 3♥=weak, 3♠-4♠=splinter.	1♥-1♠-1N= 11-15 with 4♠s 1♥-1♠/1N-2♣= a) 11-15 with 4+♠s, b) any 16+ 1♥-2N-3♣=Minimum (11-14)	2/1= max pass 2♣= Drury (3 in major and max)
1♠		5	4♥	11+ unbalance or rarely balance and super solid suit	Same as after 1♥. Exc, 1N=0-12hcp. 3♥=weak nat. 4♥=splinter.	1♠-1N-2♣= a) 11-15 with 4+♠s, b) any 16+ 1♠-2N-3♣=Minimum (11-14)	
1NT			4♥	(14)15-17bal May have 5 card major or 6 card minor	2♠=stayman or relay. 2♦=a) 4♥s, inv+, b) trsf. ♥. any, c) invite (no major). 2♥/♠= Transfers to ♠/♣. 2N= Trsf. ♦ or weak both minors. 3♣=GF 4-5+ minors (either way). 3♦=a) Ask if 5 card major, b) 5-5 in majors, c) ask aces. 3♥/♠=GF three suited, short in ♥/♠. 4♣/♦ Trsf. ♥/♠. 4♥/♠= natural. 4NT= Inv.	1N-3♦-? {3♥=2-3♠, 3♠=4♠, 3N=5♠} 1N-3♦-3♥-3♠=Ask for 5♥s (3N=not 5♥s). 1N-3♦-3♥/♠/N-? { 4♣=Gerber (ask aces), 4♦=slamish 5-5+ majors, 4♥=5-5+ majors, 4♠ to play}.	
2♣	X	0	4♥	(17)18-20 balance. May have 5♠s or 6 cards minor	2♦= 4+♥s. 2♥= 4+♠s (not 4+♥s). 2♣=No major a) to play 2-3N, b) GF 6+minor, c) GF 5-5+ minors. 2N=a) Signoff minors or ♦, b) Balance slam try (2-3♥). 3♣= GF ♥s&♠s. 3♦= GF a) 3♠ & 5-4/5-5 minors, b) 5-5+ majors. 3♥= GF a) ask if 5♠s, b) To play 3N, c) Ask aces. 3♠= GF 0-1♠, 4-5 minors. 3N= 6-5+ majors. 4♣/♦/♥/♠= Transfer (♥/♠/♣/♦)	2♣-2♦-2♥-2♠-2N-? {3♣/♦= ♥&♠, 3♥=GF 6♥, 3♠=5♥ to play 3N or 4♥, 3N=To play} 2♣-2♦-2♥-? {3♣= 5-4+ either way in majors, 3♦= ask if 5♠, 3♥=Ask if 4♠, 3♠=0544, 3N+=6+♥} 2♣-2♥-2♠-? {3♣=5♠ or ♠&♦, 3♦=♠&♣, 3♥=6+♠, 3♠=play 3N or 4144/4154/4145, 3N+=6+♠} 2♣-2♠-2N-? {3♣=6+♦, 3♦=6+♠, 3♥=5-5+ minors} 2♣-3♥-3♠/N-4♥=Ask aces (5♥ kings, 6♥ queens)	
2♦	X	0	♣/♦ pen. ♥/♠ Pass or correct	Weak 2 in ♥ or ♠, (5)6+ cards (0)4-9hcp Wide range in 1 <sup>st</sup> & 3 <sup>rd</sup> & fav. vuln.	2-3♥/♠= Pass or correct. 2N= Ask. 3♣/♦ Nat forcing. 4♣= Transfer to your M. 4♦= Bid your M. 4♥/♠= Natural to play. 4N= To play in opener best minor	2♦-(dbl)-P= Long ♦. 2♦-2♥-2♠-3♥ or 2♦-2♠-3♥-3♠ is NF with own suit. In competitive action new suit is not forcing.	
2♥ 2♠		(5)6	All Dbls Penalty	Intermediate (9)10-13hcp	2N= GI+ Ask. 3 in M= Mild GI	2♥/♠-2N-? {3♣= Min, 3♦= Max, no single/void, 3♥/♠/N=Max, single/void in OM/♦/♠}.	
2NT	X		All Dbls Penalty	a) 0-10p, long minor (garbage) b) 0-10p, majors (6-5+ or great 5-5)	Any ♣/♦= Pass or correct. Any ♥/♠= To play 3N= To play against minor.		
3♣ / 3♦ 3♥ / 3♠		(6)7 (6)7	All Doubles Penalty	Pre-empt, 6-10hcp	New suit on 3 <sup>rd</sup> level= nat forcing. New minor on 4 <sup>th</sup> level=Cue bid, slam try in your suit. Raise=to play, pre-emptive. 4♥/♠= natural, to play. 4NT= RKCB	In competitive action new suit not forcing.	New suit NF.
3NT	X		pen	Solid 7+ in either minor little outside.	4♠/5♠= Pass correct 4♦= Ask, bid 5♣ or 5♦.	<b>HIGH LEVEL BIDDING</b>	
4♣ / 4♦		(7)8	pen	Natural pre-empt,	All natural. 4M= to play. 4♦= cue bid. 4NT= RKCB	4NT after 4M openings by opponents= 2 suits 4NT after partners 1x opening and 4M overcall= 2 suits 4NT after partners doubles of 4M opening= 2 suits 4NT after opponents 1/2/3M openings= MINORS RKCB=0314. 5NT=general grand slam try	
4♥ / 4♠		7 7	pen pen	Natural, to play, can have an opening bid. Pre-empt	4♠/5m= cue bid, slam try. 4NT= RKCB		
4NT				Ace asking			
5♣ / 5♦		8		Pre-empt, long suit			