



DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			 WBF Convention Card 
OVERCALLS (Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
1 level 7/17, 2 level 11/17, jump overcalls weak		Lead	in Partner's Suit		Category i.e. Green / Blue / Red / HUM / Brown Sticker: GREEN
	Suit	3rd/5th	3rd/5th		Country: ITALY
TWO SUITES OVERCALLS GHESTEM	NT	Attitude	3rd/5th		Event:
1♠/♦ → 2♠ = MAJORS, 2NT = ♥ + OTHER MINOR, 3♣ = ♠ + OTHER MINOR	Subseq	Top	Top		Players: SERGIO BIANCHI / FEDERICO PORTA TADOLINI
1♥/♠ → 2♥/♠ = ♠ + other M, 2NT = minors, 3♣ = ♦ + other M	Other:				
REOPENINGS = 1♥/♠ → 2NT = 18/20 bal					
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY	
2nd/4th = 15/18bal → system on	Vs. Suit		Vs. NT	GENERAL APPROACH AND STYLE	
reopening 4th position = 11/14 bal → system on	Ace	A, AKx, Ax(x)	Ax(x), AKx(x), AKJx, AKQx	2/1, 5 cards major, 1♣ 2+ cards, 1♦ 4+ cards unbalanced	
	King	AK, KQx(x), Kx	AKQ10(x), AKJ10(x), KQJ10(9), KQ109, KQ10	1NT variable: NV vs V and NV vs NV 1/2nd position 10/13. 4th position 12/14. Other positions 14+/17	
	Queen	Q, Qx, QJ(x)	KQ(x), AQJ(x), QJ10(9)		
	Jack	J, Jx, J10(x), KJ10(x)	J10(x), KJ10(x), AJ10(x)	2 OVER 1 Respons Game Forcing	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10, 10x, 109(x), Q109(x), K109(x)	10, 10x, 109(x), Q109(x), K109(x), A109(x)		
1-Suit: WEAK	9	9, 9x, KJ9(x)	A98(x), K98(x), Q98(x), J98(x), A(K)J98(x)	OPENING'S BID	
2-Suit: GHESTEM	Hi-x	count "even"	attitude	1♣ = any balanced hand also with 4/5♠ 11/14 or (14/16) or natural unbalanced 11/21	
	Lo-x	count "odd"	attitude	1♦ = 4+♦ unbalanced 11/21	
Reopening: in second seat exception 1♥/♠ → 2NT = 18/20 bal	SIGNALS IN ORDER OF PRIORITY			1♥/1♠ = 5+ cards 11/21	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	Partner's Lead	Declarer's Lead	Discarding	1NT = 10/13 NV vs V or NV vs NV 1/2nd, 14+/17 vulnerable or NV vs NV 3/4th	
Direct CUE BID = Ghestem	Suit: 1st	reverse count	reverse count	2♣ = GF any or bal 22/23	
JUMP CUE BID = 7+ solid cards in minor ♠ or ♦ AKQ(J)10xxx ask stop fo	Suit: 2nd	small encourage	preferential	2♦ = 17+/19 balanced w/out 5M	
	Suit: 3rd	Lavinthal	Lavinthal	2♥/♠ = 5+M 4+m 7/10	
	NT: 1st	reverse count	reverse count	2NT = 20/21 balanced possible 5M	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT: 2nd	small encourage	preferential	RESPONSE'S BID	
DBL = points same range +	NT: 3rd	Lavinthal	Lavinthal	1♣ → TRANSFER RESPONSES (1NT any FG balanced)	
2♣ = majors 4+4+, 2♦ = multi 6+♥/♠ or two suites 5M+5m strong	Signals (including Trumps): Lavinthal			1♥/1♥/1♠ → Natural responses 2/1 FG	
2♥/♠ = 5+ with 4+ minor, 2NT = 4♠ + long minor, 3♣/3♦ = 4♥ + long ♣/♦				3 way check back : 2♣ forced 2♦, 2♦ any FG, 2NT forced 3♣	
Reopenings: same	DOUBLES				
	TAKEOUT DOUBLES (Style;Responses;Reopening)				
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	STANDARD TAKE OUT DOUBLE 4NT = QUANTITATIVE				
DBL = Take Out, 3NT = nat to play	REOPENING DOUBLE 9+				
3♣/♦ → 4♣ = 5 other minor with 5M, 4♦ = majors 55	REDOUBLE = 10+ ANY DISTRIBUTION (NO SUPPORT)			SPECIAL FORCING PASS SEQUENCES	
3♥/3♠ → 4♣/4♦ 5 in minor + 5 in other M					
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
DBL = both majors	1♣ → 1♦ → DBL = 4+♥				
1NT or 2NT = 5+M 5+m	1♠/1♦ → 1♥ → DBL = 4/5♠			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
	1♠/1♦ → 1♠ → DBL = 4/5♥				
	1♠/1NT/2♥/2NT → 3♥ → DBL = 4/5♠ (3♠=t.o. w/out 4+♠)				
OVER OPPONENTS' TAKE OUT DOUBLE					
RDBL = 10+ any distribution				Psychics: RARE	
New suit at level = transfer					
1♣/1♠ → DBL → jump suit al level 2 = Natural 5+ 3/4 ♣/♠ support 6/9					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	*	2	5♥	11/14 (14/16) balanced, also with 4/5♦ and 5M (14/15)	1♦ = 4+♥, 1♥ = 4+♣		
				11/21 4+♣ unbalanced	1♣ = TRSF to 1NT, weak no major, minors invit+, 5♦ 4M FG, weak/invit ♦ 1NT = 8-11, 2♣ = GF	3 way check back = 2♣ forced 2♦, 2♦ any FG, 2NT forced 3♣	
					2♦ = 6M weak, 2♥ = 5+♣ 4+♥ 3/9, 2♠ = 6+♦ GF	1♣ - 1X - 2♦ = multirever	
					2NT = pree ♣, 3♣ = inviting ♣, 3♦/3♥/3♠ = pree		
1♦		4	5♥	11/21 4+ cards unbalanced	1♥/1♠/1NT/2♦ = natural, 2♣ = FG any balanced or natural 5+♣		
				can have 4 only with 4441♣ 11-21 or 4441♠ 11/17	2♥ = 5+♣ 4+♥ 3/9, 2♠ = 4+♦ GF		
				only in third seat can have balanced hand (direction lead)	2NT = inviting, 3♣ = 4+♦ inviting, 3♦/3♥/3♠ = pree	3 way check back = 2♣ forced 2♦, 2♦ any FG, 2NT forced 3♣	
1♥/1♠		5	5♦	11/21 5+ cards	1NT = 5/11 NF (can have 3 cards support with 3/6 hcp) 1M - 2M = 3 cards 6/9, 2NT = 3/4 cards inviting, 1M - 3♦ = any solinter 1♠ - 3♣ = 6+♥ inviting, 1M - 3M = pree, 1M - 3NT = void ♣	1M - 1X - 2♣ = gazzilli (any 15+ or natural 54 11/14) 3 way check back	drury
1NT			5♥	10/13 NV vs V or NV vs NV 1/2nd, 12-14 4th. 14+/17 vulnerable or NV vs NV 3th	2♣ = relay at least invitation, 2♦/2♥/2♠/3♣ = transfert 2NT = puppet stayman, 3♦ = 55 MM inviting, 3♥/3♠ = both minors + shortness	2/1 FG	same
2♣	*	0	5♥	any FG unbalanced any 22+ balanced	2♦ = waiting, 2♥ = 5+♣, 2♠ = 5+♥	2♣ - 2♦ - 2♥ = Kokish forced 2♠ natural or 24+ balanced	
2♦	*	2	5♥	18/19 balanced	Transfert responses, 3♣ = relais ask 4 cards major		
2♥/2♠		6	3♥	5M 4+m 7-10	2NT = relais F1, 3♦ = 5+OM GF		
2NT			5♥	20/21 balanced	Transfert responses, 3♣ = puppet stayman		
3♣/3♦		6	NO	pree, only not vulnerable vs vulnerable can be very aggressive	new suit F1		
3♥/3♠		6	NO	pree, only not vulnerable vs vulnerable can be very aggressive	new suit F1		
3NT	*		NO	good 4M	4♣ = ask major -1		
4♠/4♦		7	NO	pree			
4♥/4♠		7	NO	pree			
4NT	*		NO	good 5m			
5♠/5♦		8	NO	big distribution			
						High Level Bidding	
						RKCB = 1430	
						DOPI - ROPI - EXCLUSION BLACKWOOD	
						4NT = QUANTITATIVE	
						JUMP TO 5NT JOSEPHINE OR PICK UP SLAM	