DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING L	EADS STYLE				
Sound, standard		Lead In Partner's Suit		In Partner's Suit	CATEGORY: Green	
	Suit	2/4		3/4	NCBO: England	
Jumps in response are weak	NT	2/4		3/4	PLAYERS: N Shashou – N Sandqvist	
	Subseq	2/4		3/4	EVENT	
	Other: H for t	ınblock H belov	v v. NT			
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-18 / 11-15 System on	Lead	Vs. Suit		Vs. NT		
	Ace	AKx		AKx	GENERAL APPROACH AND STYLE	
	King	KQx		KQx AKJ10x	2/1 5-c majors, 15-17 NT, Short Club, Three Weak Two's	
	Queen	QJx		QJx HQ109x		
	Jack	J10x HJ10		J10x HJ10x		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109x H109	) <sub>X</sub>	109x H109x		
Weak	9	9 x		9 x		
	Hi-X	Хх		Хх		
	Lo-X	XXx		XXx		
Reopen: Good suit		ORDER OF I				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	_	tner's Lead	Declarer's Lea		SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Stop ask	1 Cou	ınt	Count	Count	(1C) - 1D = 4 + -4 + Majors, 8 +	
	Suit 2 SP		SP	Rev Att		
	3				1C - 2D = ART GF	
	1 Cou	ınt	Smith - Peter	Count		
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 SP	NT 2 SP		Rev Att		
MULTI-Landy	3	3				
2C= Majors. 2D=One Major, 2M=M+minor	Signals (inclu	ding Trumps):				
			DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT I	OOUBLES (Sty	le; Responses; I	Reopening)		
Jumping Michaels	Sound, standa	rd				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 or					SPECIAL FORCING PASS SEQUENCES	
1D=4+ - 4+ Majors	SPECIAL, A	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			(1NT) - X - (2x) - P	
		Support X to 2 Major				
	Game try dou					
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES	
New suit F1						
					PSYCHICS: Very rare	

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		2	4S	Natural or Balanced	2D=ART GF 2M=Weak 3x=Pre	1C-2D-2H=Bal 12-14				
					1M may have longer D 2C=inverted					
1 ♦		4	4S	5 unless 4-4-1-4	2D=Inverted 2M=Weak					
1♥		5	4S		Jacoby 2NT Bergen					
1♠		5	4H							
INT			4S		Stayman, Transfers 2S=Range ask/weak minor	2 NT= GF Raise after Staymnan= GF				
2.		0	4S	GF/22-24	2D=0-1xy, 2H=2xy, 2S=3xy	Kokish				
2♦		6 (5)		Weak, usually 6	2M=NF	Enquiry for feature				
2♥		6 (5)		Weak, usually 6	2NT=enquiry for shortness					
2.		6 (5)		Weak, usually 6						
2NT			4S	20-21	Stayman. Transfers, 3S=Minors					
3 <b>.</b>		6								
3♦		6								
3♥		6								
3 🏠		6								
3NT	Х			Gambling, solid suit						
4.										
4♦										
4♥										
4 🖍										
4NT			-			WOWARAN	L L L L L L L L L L L L L L L L L L L			
5 <b>.</b>						HIGH LEVEL B	IDDING			
5 <b>♦</b> 5 <b>♥</b>						RKCB 1430 DOPI Splinters				
5 <b>♦</b>						Sandqvist 2 NT				
) <del></del>						1M – (3om) - 4C= Good raise (4om=Clubs)				