




Defensive and Competitive Bidding	
Overcalls (Style; Responses; Reopening)	
Michaels cuebid, Leaping Michaels,	
1 NT overcall (2ND/4TH; Responses; Reopening)	
15-17 Standard system.	
Jump Overcalls (Style; Responses; Unusual NT)	
2nt is minors. Aggressive style. Michaels is always opposite majors and clubs	
Direct and Jump Cue Bids (Style; Responses)	
Aggressive style.	
VS. NT (vs. Strong/Weak; Reopen: PH)	
2 clubs is majors 2 D is one major (weak) 2 S/H is nat and constructive	
VS. Preempts (Doubles; Cue bids; Jumps; NT bids)	
Standard	
VS. Artificial Strong Openings	
Yeslek	
Over Opponents' take out double	
Standard	

Leads and Signals			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	3 rd -5 th =odd; 2-4 th -6 th =even	3 rd -5 th =odd; 2-4 th -6 th =even	
NT	3 rd -5 th =odd; 2-4 th -6 th =even	3 rd -5 th =odd; 2-4 th -6 th =even	
Subseq			
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AK/AK _x /AK _{xx} (x)	AK/AK _x /AK _{xx} (x)	
King	KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)	
10	HT9 _x /AQT(x)/T9 _x	HT9 _x /AQT(x)/T9 _x	
9	H9 _x /9 _{xx} /T9	H9 _x /9 _{xx} /T9	
X	H _{xx} <u>x</u> /HT9 _x <u>x</u> /x _{xxx} (x)	H _{xx} <u>x</u> /HT9 _x <u>x</u> /x _{xxx} (x)	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Att.	St.Count	St.Count
2 nd			
3 rd			
NT:	Att.	St.count	St.Count
2 nd			
3 rd			
<i>Signals (including Trump's):</i> Standard Count. Upside Att.			
Doubles			
Takeout Doubles (Style; Responses; Reopening)			
Standard			
Special, Art and Comp Dbl/Rdbl's			
Standard			



System Card





System:		
Players	Geir Brekka	Øyvind Saur
	Norway	Norway
System Summary		
General Approach and Style		
Natural 4 card openings, 2D = Multi 2/1 is GF. (An Exception)		
Special bids that may require defence		
2D = Multi		
Special forcing pass sequences		
Important notes that don't fit		
Psychics		
Occasionally		

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		4	3sp	10-21	Nat and rev. minor	1x-1Y, 2C = pupp 2D, 2D = GF any	
1♦		4	3sp a	10-21	Nat and rev minor		
1♥		4	3 spa	10-21	Nat. 2nt is GF with Hearts. 1-3 = Invi.		1H - 2C = inv H
1♠		4	3 He a	10-21	Nat. 2nt is GF with Hearts. 1-3 = Invi.		1S - 2C = inv S
1 NT				15-17	Stayman and transfers	3C/3Dia is inv. 3Hea/3Spa is singleton	
2♣		0		Strong	2 dia, 2nt minors, 3x is strong.		
2♦		0		Multi (nt 25+)	2nt = Relay		
2♥		5-6		Weak 2	2nt = Relay		
2♠		5-6		Weak 2	2 nt = Relay		
2 NT		20-21			Puppet stayman, Transfers	Slam Conventions	
3x		6		Preemtive		RKC 0314, Cuebids.	
3NT				Solid minor	4D is slamtry		
4♣,♦		6		NAT, Pree			
4♥,♠		6		NAT, Pree			
4NT				Aks spe. aces			