| DEFENSIVE AND COMPETITIVE BIDDING   | l - l           |               | LE         | ADS AND SIG      | NALS                          | W B F CONVENTION CARD   |
|---|-----------------|---------------|------------|------------------|-------------------------------|---|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)  | OPENIN          | IG LEADS      |            |                  |                               |   |
| Light overcalls on 1 level  |                 | Le            | ead        |                  | In Partner's Suit             | CATEGORY: Open  |
| $(1 \clubsuit) - 1 \spadesuit - (p) - 2 \clubsuit = \Psi/2 \spadesuit = fit/2 \Psi = \spadesuit$  | Suit            | 1/            | /3/5       |                  | 1/3/5                         | NCBO: Marrakech 2023  |
| $(1 \diamondsuit) - 1 \diamondsuit - (p) - 2 \diamondsuit = \bigvee/2 \diamondsuit = \operatorname{fit}/2 \heartsuit = \diamondsuit$  | NT              | A             | ttitude    |                  | 1/3/5                         | PLAYERS: Sjoert Brink & Bas Drijver   |
| $(1 \vee) - 1 \wedge -(p) - 2 = \sqrt{2} = fit/2 = $  | Subseq          | 2/            | /4         |                  | 2/4                           | <b></b>   |
| $(1 +) - 1 \vee -(p) - 2 = fit/2 = 0$   |                 |               |            |                  | el we lead rusinow but not in | pd  |
|   | suit, thro      | ugh decl w    | e play sec | ond from 10 or   | higher                        |   |
| (1 ♦ )-1 ♥-(p)- 2♣=fit/2 ♦=♣  | <u> </u>        |               |            |                  |                               |   |
| 1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)  | LEADS           |               |            |                  |                               | SYSTEM SUMMARY  |
| $2^{nd} = 4$ (other)M + 5+(other)m, not after $3^{rd}$ seat opening or after 1m $2$ +   | Lead            | V             | s. Suit    |                  | Vs. NT                        |   |
| $4^{th} = 10-14$ after 1m/ 12-16 after 1M   | Ace             |               | K(x)       |                  | AK(x)                         | GENERAL APPROACH AND STYLE  |
|   | King            | A             | K/KQ(x)    |                  | KQ(x)                         | 5 card M/5 ♦ (or any 4-4-4-1)/2+♣   |
|   | Queen           | Q             | x/QJ(x)    |                  | Qx/QJ(x)/KQJx                 | 2/1 GF but 1♠-2♦ = 8+HCP 5+♥ and 1♦-2♣ = relay could be inv<br>♦/NT         |
|   | Jack            | Jx            | x/J10(x)/K | J10(x)           | Jx/J10(x)/KJ10(x)             |   |
| JUMP OVERCALLS (Style; Responses; Unusual NT)   | 10              | 10            | 0x/109(x)  | /H109(x)         | 10x/109(x)/H109(x)            |   |
| weak  | 9               | 92            |            |                  | 9x 9xx                        |   |
| $(1 \clubsuit)-2NT = \spadesuit + \blacktriangledown/(1 \spadesuit)-2NT = \clubsuit + \blacktriangledown/(1 \blacktriangledown)-2NT = \clubsuit + \spadesuit/(1 \clubsuit)-2NT =$                               | Hi-X            | X             |            |                  | Xxx/xXxx/xxXxx                |   |
| <b>.</b> + ♥  | Lo-X            |               | xX/xxXx/   |                  | HxX,HxxX,HxxxX                |   |
| Reopen: weak  | SIGNAL          |               |            | PRIORITY         |                               |   |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen)  | ]               | Partner's     |            | Declarer's Le    |                               | SPECIAL BIDS THAT MAY REQUIRE DEFENSE                                       |
| $(1 \clubsuit)-2 \clubsuit=$ nat $/(1 \clubsuit)-2 \spadesuit= \heartsuit+ \spadesuit/(1 \spadesuit)-2 \spadesuit= \heartsuit+ \spadesuit/(1 \blacktriangledown)-2 \blacktriangledown= \spadesuit+ \spadesuit/$ |                 | L-H= enc      |            | Suit preference  |                               | 1 <sup>st</sup> seat fav. 1NT = 9-12 NV 12-14 V 15-17 3e seat fav 9-14      |
| $(1 \land) - 2 \land = \blacklozenge + \checkmark/((1 \land) - 3 \land = \clubsuit + \land/(1 \lor) - 3 \lor = \clubsuit + \land/(1 \land) - 3 \land = \clubsuit + \diamondsuit$                                | Suit 2 Suit pre |               |            |                  | L-H = even                    | 1NT overcall 4(other)M + 5+(other)m, not after 3 <sup>rd</sup> seat opening |
|   |                 | L-H = eve     |            |                  | Suit preference               | 1m-2♦ = wk 6M   |
|   |                 | L-H= enc      |            | Suit preference  |                               | 1♠-2♦ = 8+ 5+♥  |
| VS. NT (vs. Strong/Weak; Reopening; PH)   |                 | Suit prefe    |            | L-H = even       | L-H = even                    | 1♠-2♥ = GF 6+♦  |
| X= pen with passed hand 5m + 4M   |                 | L-H = eve     |            |                  | Suit preference               | 2 <b>.</b> = any GF   |
| 2♣= ♥+♠   |                 | including T   |            |                  |                               | 3NT = solid suit 4♥/♠ opening   |
| 2 ♦=4S + 6+m  |                 |               |            |                  | both means I like the lead)   |   |
| 2♥/♠= nat   | We play         | a lot of suit | tpreferenc |                  | ways standard on A or K       |   |
| 2NT = 4♥ + 6m   |                 |               |            | DOUBLES          |                               |   |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  |                 |               |            | le; Responses;   | Reopening)                    |   |
| Leaping michaels, X = TO, (2M)-3M=5otherM+5D  | Almost e        | very X is T   | ГО         |                  |                               |   |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1& or 2&   |                 |               |            |                  |                               | SPECIAL FORCING PASS SEQUENCES  |
| Vs strong $1 : x = \forall + \land 1NT = + \land (also after (1 - p - (1 \ldot))$   | SPECIA          | L, ARTIF      | ICIAL &    | COMPETITI        | VE DBLS/RDLS                  | Red against white (3X)-something (5C) pass                                  |
| ( () [ ())  | Support x       |               |            |                  | **                            | 5 ( / 5(- /1  |
|   |                 | X = 4/5 ♥     | 1♥=4/5♠    | l <b>∳</b> =no M |                               |   |
| OVER OPPONENTS' TAKEOUT DOUBLE  |                 | X=4/5♠ 1♠     |            |                  |                               | IMPORTANT NOTES   |
| After 1M-(x) we play transfers  |                 |               |            |                  |                               | We play a lot of transfers in competition                                   |
|   |                 |               |            |                  |                               |   |
|   |                 |               |            |                  |                               | PSYCHICS: rare  |

| 78         | F<br>[AL              | OF                   | NEG.DBL<br>THRU |  |   |  |                        |  |  |  |
|------------|-----------------------|----------------------|-----------------|--|---|--|------------------------|--|--|--|
| OPENING    | TICK IF<br>ARTIFICIAL | MIN. NO. OF<br>CARDS |                 | DESCRIPTION  | RESPONSES   | SUBSEQUENT<br>ACTION   | PASSED HAND<br>BIDDING |  |  |  |
| 1*         |                       | 2                    | 7.              | a) 12-14 balanced 2+& b) 18-20 balanced 2+& c) 12+ unbalanced 4+&                | 1 ♦ =0-6 HCP any/8-11 HCP, 4+ ♦ no major/12+ HCP, 5+ ♦ possible 4 major/0-10 4-4M/ Bal hands used as relay 1 ♥/♠= nat possible 4+ ♦/1NT = GF bal / 2♣= inverted minors/2 ♦ = wk ♥ or ♠ /2 ♥/♠= invitational ♥/♠ 2NT = good preempt in M 3NT = solid M 4C good 4H 4D good 4S | 1 <b>.</b> -1 <b>.</b> -1 <b>.</b> = any 12-14<br>bal or <b>.</b> + <b>.</b> unbal/1 <b>.</b> -1 <b>.</b> -<br>1 <b>.</b> = <b>.</b> + <b>.</b> unbal/1 <b>.</b> -1 <b>.</b> -<br>1NT = any 18-20 bal (5 <b>.</b> pos)/1 <b>.</b> -1 <b>.</b> -1 NT 4 <b>.</b> pos |                        |  |  |  |
| 1 •        |                       | 4                    | 7.              | 5♦ (or any 4-4-4-1)  | 2♣=relay invite+/2♦=wk ♥ or ♠/2♥/♠= invitational ♥/♠<br>2NT= 0-6 ♦  |  |                        |  |  |  |
| 1♥         |                       | 5                    |                 | 5+ <b>▼</b> 10+HCP   | 1NT= nf/2♣=GF relay/2NT=inv+ ♥/3♣=mixed/3♦=GF short somewhere/3♥=weak/3♠=6-8 some void/3NT/4♣/4♦ void ♠/♣/♦8-11   | 1M-1NT- 2♣ = any 15-17<br>or 5M 4+♣= 12-14 2NT<br>GF unbal no 5-5 unbal  | Drury 2-way            |  |  |  |
| 1 🖍        |                       | 5                    |                 | 5+ ▲ 10+HCP  | Same as over 1♥, except 2♦=8+♥ 2♥=GF 6+ ♦ 3♥=weak 3NT=6-8 some void   |  | Drury 2-way            |  |  |  |
| INT        |                       |                      | 4.              | 15-17 bal. 5M possible Vul<br>1st favourable 9-12 bal. NV 12-14 3e seat fav 9-14 | 2♣ stayman (doesn't promises 4M)/transfers could be 4+ 2♠ invite NT or minors or wk ♦ 2NT asks wk xx 3♣ asks 5M 3♦ 4414 or 4441 3♥ 4144 3♠ 1444   | transferlebensohl  |                        |  |  |  |
|            |                       |                      |                 |  | 2♣=any invite/2♦=any GF rest=to play after 9-12   | X to/ rest tp  |                        |  |  |  |
| 2.         | X                     |                      | 4 🖍             | Any GF hand  | 2 ←=relay 2H = 5M short in other 2- 2S = 6card M 2NT = M's 3C = 5H+5m 3D = 5S+5m  | 2 <b>.</b> -2 <b>.</b> -2H 4+ could be   |                        |  |  |  |
|            |                       |                      |                 |  |   | Longer ♣/◆   |                        |  |  |  |
| 2♦         |                       | 5                    |                 | Weak 5+ 3-10 HCP   | 2♥=relay 2♠/3♣=nf 2NT= asking   |  |                        |  |  |  |
| 2♥         |                       | 5                    |                 | Weak 5+ 3-10 HCP   | 2NT=asking 2♠/3♣/♦=nf nat   |  |                        |  |  |  |
| 2♠         |                       | 5                    |                 | Weak 5+ 3-10 HCP   | 2NT=asking 3♣/♦/♥=nf nat  |  |                        |  |  |  |
| 2NT        |                       |                      |                 | 20-22 bal  | 3♣ asks distribution 3♦/♥ transfers 3♣=SI minors 4♣/♦/♥/♠=  |  |                        |  |  |  |
|            |                       |                      |                 |  | ♥/♠/♣/♦   |  |                        |  |  |  |
| 3 <b>.</b> |                       | 6                    |                 | Pre-emptive  | 3 ◆=relay to 3♥ (wk ♥ or gf ♠ or doubt 3NT or both M)/3♥ GF /3♠ nf/4♠=SI♣   |  |                        |  |  |  |
| 3♦         |                       | 6                    |                 | Pre-emptive  | 3M= NF 4♣=inv+♦   |  |                        |  |  |  |
| 3♥         |                       | 6                    |                 | Pre-emptive Pre-emptive  | 3♠ = nf 4♣ any SI ♥; 4♦ COG   |  |                        |  |  |  |
| 3♠         |                       | 6                    |                 | Pre-emptive Pre-emptive  | 4♣ any SI ♠; 4♦ COG 4♥ to play  |  |                        |  |  |  |
| 3NT        |                       |                      |                 | Solid 4M opening   | 4♣=SI 4♦= little SI 4♥/♠ P/C  |  |                        |  |  |  |
| 4 <b>.</b> |                       | 7                    |                 | Pre-emptive Pre-emptive  |   |  |                        |  |  |  |
| 4♦         |                       | 7                    |                 | Pre-emptive Pre-emptive  |   |  |                        |  |  |  |
| 4♥         |                       | 7                    |                 | To play  |   |  |                        |  |  |  |
| 4 🖍        | <b>[</b>              | 7                    |                 | To play  |   |  |                        |  |  |  |
| 4NT        |                       | 6/5                  |                 | minors   |   | HIGH LEVEL I   | BIDDING                |  |  |  |
| 5 <b>.</b> |                       | 7                    |                 |  |   | RKC blackwood (14/03)  |                        |  |  |  |
| 5 <b>♦</b> | -                     | /                    |                 |  |   | Mixed cues, Last Train, Ser<br>Exclusion (03/14)   | nous N I               |  |  |  |
| 5♥/♠       |                       |                      |                 |  |   | Optional Blackwood for */  | <u> </u>               |  |  |  |