


DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			WBFC CONVENTION CARD	
OVERCALLS	OPENING LEADS STYLE			Category Blue	
1M: 6-15; 5+ (4 good cards)		Suit		NCBO BULGARIA 	
After op. pass- 2CL-11-13 any, 2DI-14 + any single/jump raise=PRE	General	2/4	NT	EVENT All Events	
2nd level: 9-16	Pd's suit	2/4		PLAYERS Todor Tiholov – Eddie Malhasyan	
Suit at 3 rd level- GF	Middle of game	2/4	Lo=Enc; Hi=Disc		
	Middle of game	2/4	2/4		
1NT OVERCALL	General from H's			GENERAL APPROACH AND STYLE	
Live: 15-17, System On	A	for ATT		PRECISION CLUB	
Balanced: 11-14, System On	K	for Count	STR combination	1C=15+/any good hand	
	Q	QJ+	KQ109+	1D=0+ cards up to 15	
JUMP OVERCALLS	J	J10+	KJ10+	1M=5+ cards up to 15	
Jumps are usually weak	10	109+	H + 109+	2C=5C4M/6C+ up to 15	
PRE style for 1 suit bids	x	9x	xXx	1N=14-16 (1 st and 2 nd seat) ; 15-17 (3 rd and 4 th seat)	
Reopen=6+ cards, good 10-13	1st trick UDCA Count			2N=19-21	
	NT Always 2/4 , at the end (mid) - Std				
DIRECT and JUMP CUE	NT Straight Smith				
Cue- Michaels	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Reopen=18+ Any, FG		SUIT		2D =Both Majors- (at least 5-4) ; 3-10 HCP	
JUMP CUE=Ask STO with solid suit	1		Low=Even	2H =nat 5 + cards 3-10 HCP	
	2		STD S/P	2S =nat 5 + cards 3-10 HCP	
VS.NT	3		Low=Enc	3x =PRE	
DBL=4M with 5+m, 2 CL-MM , 2DI- DI+ M, 2 HE,SP- NAT. 5 + cards				3N =7+ SOL Major w/o void	
				4CL/Di =Nat block	
VS. PREEMPTS				4M =PRE	
3C: 4CL=MM, 4D=D&H				4N =mm	
3D: 4CL=CL with M , 4D=MM					
3M: Nat	DOUBLES			SPECIAL FORCING PASS SEQUENCES	
	TAKE OUT DOUBLES			FG situation: Pass=good hand	
VS. ARTIFICIAL STRONG OPENING	Most low level DBLs are T/O or COMP			High Level bidding Pass=2nd/1st round control	
1C: DBL=MM, 1N=Longer MM, 2N=minors 3x=PRE				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
2C/D: DBL=Suit, CUE=MM, 2N=mm				LEB and TRF in many situations	
	SPECIAL ARTIFICIAL DOUBLES/REDOUBLES			PSICHICS	
OVER OPPONENTS DOUBLE	Lead directing DBL			Non convention leads and signals	
1D: RDBL=points 1H,1S=F1,	Support DBL/RDBL			Psychics bid with long fit - rarely	
1M: All TRF	Game try DBL				
After opp double 1M- we play Trfs					

OPENING	ART	min	NEG	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND
1C	Y	0	4H	16+ any shape	1DI - 0-7,1HE- nat. , 1SP- nat,1NT- 12+, 2CL,2 DI- nat 5 +, 2NT+ = 4441, 2HE - 8-9 bal, 2SP - 10-11 bal	1C-1D-1H=ART F1-22+ BAL,or 20 + w any suit. 1 SP-nat,1 NT-17-18 BAL or semi bal, 2CL,DI- nat NF,2 HE- 5+ he, NF	1NT 8-10; 2He-(4441 w/SGL ;2SP-(54)+w/longer CL;2NT- (54)+w/longer DI
1D	Y	0	4H	Precision style 10-15 HCP	2m=FG,2H=Weak,Pre ,2S=Weak, Pre 2N=INV,11-12 BAL,3 CL- mm sign off, 3 DI- inv, 3HE/SP- INV. 6+ cards	1Di-1M-1Sp/NT; 2Cl-puppet to 2DI; 2Di-GF; 1DI-1He-1Sp-3C/D-inv. w/5-5	2M=NAT
1H	No	5	4H	10-15 HCP	1N=SEMI F,2 over 1- GF, 2 NT - inv with 4+ fit, 3 CL,DI - nat inv. 6 + cards	1He-1Sp-1NT; 2Cl-puppet to 2DI; 2Di-GF; 1DI-1He-1Sp-3C/D-inv. w/5-5 1M - 2 NT- INV+, 4+ fit.	3 way drury
1S	No	5	4H	10-15 HCP	1NT-Semi F,2 over 1- GF,2 NT - inv with 4 + fit,3CL/DI- nat inv with 6 + cards	1 Sp- 2 cl/di- 2 SP- weak hand,5 + or 6 SP	3 way drury
1N	No	2	4H	14-16/15-17 HCP	2C=STAY F1, 2S=TRF or inv to 3NT, 2 NT- TRF, 3CL - minors sigh off, 3Di- Majors GF, 3HE,SP- short with minors GF	1N-2C-2D=No,2H=4H,maybe 4S 2S=4S, No 4H 2N=max. w/44M's-3Di puppet to 3He;3He puppet to 3Sp	
2C	No	5	4H	6+CL/54CL/M 10-15 HCP	2D=@,2M=NF,2N=auto for 3 CL, 3D= MM at least 5-5 INV + 3M= GF with M with 5 + DI 3CL= INV with no 4 M	2C-2D 2HE=4 HE,2 SP-4 SP,2N=6CL max 3CL=6CL min, 3DI= 6-4 max, 3HE= 6-5 3SP= 6-5	2C-2N=NAT 2C-2D-2M-2N=NAT
2D	Y	0	2H	Both Majors /5+ - 4 +/ 3-10 HCP	2 HE,SP- Nat NF,2 NT Strong ® , 3 HE,SP- Block 4 + fit, 3 CL/Di- Nat F1	2 Di-2 NT- 3 CL-any weak hand;3 Di-5-5 min, 3HE-5 HE,4 Sp - Max;3 SP- 5 Sp-4 He Max; 3NT-5-5 Max	
2H	Y	5	2N	Nat 5 + cards 3-10 HCP	2NT=@, 2 Sp-Nat NF		
2S	Y	5	2N	Nat 5 + cards 3-10 HCP	2 NT ®;		
2N	No	2	3C	(19-21 HCP	Puppet Stayman, Transfers, 3SP= Both minors, FG 4CL = Nat. , S/T 4DI = Nat. , S/T	2N-3C 3D=at least one 4M 3H=No M 3S=5S 3N=5H	
3x	No	6	3x	3m=6+ Pre 3M=6+ Pre	3m-3 M- nat,F1 3M-4Cl - Fit in M, Slam try	HIGH LEVEL BIDDING CUE style: 1st&2nd round CTRL LIGHTNER: inquires a non-standard lead RKCB/EXRKCB/min RKCB/PODE Jump 5N =Pick up slam	
3NT	Y	7	4C	7+SOL M w/o Void, w/o side A or K			
4C/D	Y	0	4C/D	7 +, PRE	4M- cue, slam try in minor		
4M	No	7	4M	7+M, PRE	4S/5x=CUE, asks for the next one		