DEFENSIVE AND COMPETITIVE BIDDING		WBFC				
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING 1	LEADS STYLI	E			
Natural, aggressive style at 1 level. After a major overcall, cue is		Lead		In Partner's Suit		CATEGORY: Green
3 card raise, 2N is four card raise but if third hand passes then 2N	Suit				if supported)	NCBO: England
Is natural bal 14-16 ish. After a minor overcall, 2N is NAT.	NT	4 <sup>th</sup> /2 <sup>nd</sup> Eng	4 <sup>th</sup> /2 <sup>nd</sup> English style		if supported)	PLAYERS: Tom Paske
	Subseq	Att mid pl	ay	Att mic	l play	EVENT WBT Copenhag
	Other:					$\exists$
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS					SYST
15-18 in Direct (Sys on)	Lead	Lead Vs. Suit		Vs. NT		
11-14 over 1m in 4 <sup>th</sup>	Ace	AK+	AK+			GENERAL APPROACH
11-16 over 1M in 4 <sup>th</sup> (2C asks range and staymanic, after which	King			Asks UNBL Q		Natural 5cM Base
2L is 11-12(13) stayman resp, 2N is mid range then 3C re-asks	Queen	QJ+		Asks UNBL J		2/1 FG
If max then 3M or 3N.	Jack	JT+		Asks UNBL T		3 Weak 2s
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T0+, HT9		Asks UNBL 9		15-17 NT
Weak jumps. Some license if passed partner. 2NT is sys on as W2	9	H98+, 9x		9x H98+		
Jump O/C at 3L if opps open W2 is approx 13-16 good suit.	Hi-X		xXx xxxxX		x xXxx(x)	
	Lo-X	2 2222 2 11		Hx <b>X</b> H		
Reopen: Intermediate 11-15 ish		N ORDER OF	PRIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Pa	rtner's Lead	Declarer's L	_ead	Discarding	SPECIAL BIDS THAT I
Michaels non specific. 1C-2C Nat, 1C-2D Majors. (If both majors		$\mathbf{w} = \mathbf{ENC}$	SP or Low =	= Even	Low = ENC	
shown, 2N = Heart UCB Cue bid = Spade UCB)	Suit 2 Lo	$\mathbf{w} = \mathbf{EVEN}$				3L openings are more dest
After (1M) 2M (P) 2N asks w INT, 3C P/C, 3D INV in M	3					Tend to open 2 with more
	1 Lo	$\mathbf{w} = \mathbf{ENC}$	Smith Echo	(Hi ENC)	Low = ENC	3L with QTXXXX and ou
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 Low = EVEN		Low = EVEN			
DBL = Pens (5m4M if PH). After this up to and including 2H pass	3					
Is forcing and dbl is pens. If higher pass nf dbl T/O	Signals (incl	uding Trumps):	•			
2C = Majors		ainder Count is				
2D = 1 Major (2N asks then $3m = Linked Min, 3M = Inverted MAX)$						
2M = 5M 4+ minor (continuations as per michaels cue)			DOUBLES	S		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		DOUBLES (St				
TOX, Lebensohl (FASS)	Support doul					
Leaping and non-leaping Michaels (applies if 1M-2M or 1M-3M and	NO Support		4 .	) ( 1		→
They have not shown the balance of power)		BL when we have	CDDCLLL TODGDES			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2*		ncontested to 31				SPECIAL FORCING PA
X = Majors. NT = Minors	SPECIAL,	ARTIFICIAL &	& COMPETIT	IVE DBL	S/RDLS	Rare, usually when we have
1NT is UCB 3c raise after strong 1C opener						Or if it is 100% clear oppo
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES
1M (X) transfers from 1N						
(1x) 1M (dbl) transfers from 1N						
						PSYCHICS: No partners

## CONVENTION CARD

ske & Simon Cope

agen

## STEM SUMMARY

H AND STYLE

## Γ MAY REQUIRE DEFENSE

estructive than opening 2 when NV re normal pre-empts.

out when Favourable wld be normal.

## PASS SEQUENCES

nave demonstrably shown game values ponents are sacrificing

ership history

Ö	F IAL	MIN. NO. OF CARDS	NEG.DBL THRU					
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1.4		3			2C FG, 2D Limit raise, 2H Bal inv, 2S Mixed raise	After 2H, 2S puppets 2N. 2N NF. Puppet 2N	2H on as PH. 2S Fit.	
					2N Nat FG, 3C Weak, 3D/H/S PRE (4D ART S/T)	Then 3L is NAT FG. Direct 3L is SPL.		
1♦		3		Only 3 if 4-4-3-2	2D FG. 2H Bal INV. 2S Limit raise. 2N Nat FG	As per 1C.	2H on as PH. 2S fit.	
					1H-2S = Limit 3 or 4c. 2NT is Jacoby.	1H-2S-2N asks. 3C Bal 3. 3D Unbal 3.		
1♥		(4) 5			1H-3m = INV. 1H-3H  is mixed/pre.	3H is min 4. 3S max 4. 4L source of tricks	2C drury. 2N best raise. Other fit	
		(A) =			1S-3C = Limit 3 or 4. 1S-3D/H = Nat INV.	1S-3C-3D asks. 3H 3c, 3S 4c. 3N bal suggest		
1 🖈		(4) 5			1H-3S and 1S-3N any singleton limited.	4L source of tricks. 4S is max 4.	2C drury. 2N best raise. Other fit	
INT		(1) 2						
2*	YES	0		GF or 22+ Balanced		After 2C-2D-2H-2S, 3C is hearts, 3D is Majors, 3H is H/C, 3S is H/D, 2N is 24+ Bal		
2♦		(5) 6		Weak 2	2NT asks Feature. 4C = Poor mans KC			
2♥		(5) 6		Weak 2 fairly sound	2NT asks Feature (if shown then return to 3H asks			
				j	About shortage. 4C = PMKC			
2 🏚		(5) 6		Weak 2 fairly sound	As above but return to 3S is same. $4C = PMKC$			
				j	Stayman. RST. 3S minors. 4C/D = Transfers to H/S	2N-3R-3N, 4(M-1) is a retransfer. 4M is		
2NT		(1) 2		20-21 Balanced	To play or bid RKCB. Slam try M starts 3R. 2N 3R Complete shows fit. 2N-4M is slam try linked	Showing the retransfer suit		
3♣		(5) 6			Minor. In the gap RKCB 3014			
3♦		(5) 6		V aggressive 1 <sup>st</sup> /3 <sup>rd</sup> NV	3C-4D and 3D/H/S-4C are poor man's keycard	3L (DBL) new suit can be fit and lead		
3♥		(5) 6			3X-3Y is NF after first in hand NV pre			
3 🛦		(5) 6						
3NT	ART	0		7 solid in minor no outside A/K				
4.		(6)7						
4♦		(6)7			4m-4N to play. 4C-4D and 4D-5C are PMKC			
4♥		(6)7			4M-4N is PMKC			
4♠		(6)7						
4NT								
5 <b>.</b>						HIGH LEVEL BI	DDING	
5♦						1430 RKCB		
5♥						Poor Man's Keycard (Step $1 = 0$ , Step $2 = 1$	no Q, Step $3 = 1 + Q$ ,	
5♠						Step $4 = 2$ no Q. Step $5 = 2 + Q$ )		
						3014 RKCB if KC bid is not 4NT		
						Mixed Cue Bids		
1								