



### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru **7♥, 4 or 5♠ / 1♥**  
 Responsive  : thru **7♥** Maximal   
**Support: Dbl.**  thru **2 r's suiRedbl**   
 Card-showing  Min. Offshape T/O   
 Most X of partscores are t/o. Kai Fu.

### SIMPLE OVERCALL

1 level **8** to **18** HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 NSF/2-lev, JQ=Mixed, 4ST/x/1M

### JUMP OVERCALL

**Strong**  **Intermediate**  **Weak**   
 Intermediate at Unfavorable

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. **X** after raise=want to bid

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels    
 2N=m INV, 3♣=P/C, 3♦=M INV

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
 1430 Kickback jumps when suit agreed. Non-serious 3♠/3N.

Slow arrival. Last Train. COG Q. D.I. / 4M / ♣ & ♦ & after 2 Qs  
 vs Interference: DOPI  DEPO  Level: **D1P0 / DOPE** ROPI

### LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>X X</b>	x x x x	<b>X X</b>	x x x x
x x x	x x x x x	x x x	(x)x x x x
A(K)x	T(9)x	A(K) J x	A Q J x
K(Q)x	K J(T)x	A J(T)9	A T(9)x
Q(J)x	K T(9)x	K(Q) J x	K(Q) T 9
J(T)9	Q T(9)x	Q(J) T x	Q T(9)x
K(Q) T 9		J(T)9 x	T 9 x(x)

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT

Attitude vs NT   
**No Rusinow in partner's or dummy's suit**

**Primary signal to partner's leads**  
 Attitude  Count  Suit preference

### SPECIAL CARDING

### NOTRUMP OVERCALLS

**Direct:** 16 to 18 Systems on   
**Conv.**  4ST w/Gladiator / 2N+  
**Balancing:** 11 to 16  
 Jump to 2NT: Minors  2 Lowest   
**Conv.**  Range Ask Stayman / Bal

### DEFENSE VS NOTRUMP

vs: Strong (16) Weak  
 2♣ ♥ & ♠ ♥ & ♠  
 2♦ ♥ or ♠ ♥  
 2♥ ♥ + m ♠  
 2♠ ♠ + m 4♠, longer m  
 Dbl: ♦ or 4M, 5+m Pen. 2♣=punt  
 Other 2N = ♥, longer m / weak  
 UPH X of Stayman = 15+ / weak

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other 4ST/1M, 3M-1 = mixed, omJS=FR

### VS Opening Preempts Double Is

Takeout  thru **7♥** Penalty   
 Conv. Takeout: **Leaping Michaels'-F**  
 Lebensohl 2NT Response   
 Other: 2N for longer m

### DEFENSIVE CARDING

vs SUITS vs NT  
 Standard:    
 Except   
 Std Att at trick 1 vs NT when  
**dummy holds short A or K**

Upside-Down:  
 count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even

### OTHER CARDING

Smith EchoSpecial    
 Trump Suit Pref.    
 Foster Echo

### PLEASE ASK

NAMES Michael Polowan - Adam Wildavsky

### GENERAL APPROACH

**Standard American with Switch**  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other

### NOTRUMP OPENING BIDS

1NT 15 to 17  
 to \_\_\_\_\_  
 5-card Major common  3♥ 3=1=(45) or 4=1=4=4  
 System on over Art X, 2♣  
 2♣ Stayman  Puppet  1430 Baze / Stayman & Jacoby  
 2♦ Transfer to ♥  4♦, 4♥ Transfer  ST  
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  xfr, F denies)  
 2♠ Range/ ♣ / mm Neg. Double  3♠  
 2NT ♦ w/pre-denial Other: \_\_\_\_\_

2NT 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ ->3N, 4m = om

### 3NT ~19 to ~21

Solid m, 3 side stoppers  
**Conventional NT Openings**

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: 3♣ FR, 3♦ LR, 3M mixed, 3M+1 light SPL  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  12 to 15  
 3NT: SPL to \_\_\_\_\_  
 Drury : Reverse  2-Way  Fit   
 PH 2N = ♣ fit Bart  
 Other: 4ST/2N/1N

### MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: 2♥/1♦ = bal INV  
 Frequently bypass 4+♦   
 1NT/1♣ 8 to 10  
 2NT Forcing  Inv.  12 to 15  
 3NT: 16 to 17  
 Other xfr/1♦, relay GT, LR&Raptor bPH

### DESCRIBE

### RESPONSES/REBIDS

2♣ <u>22</u> to <u>36</u> HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>		Kokish w/Raptor & ♣/♥ inv 3♣/3♦ "2nd" negative
2♦ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	OK 6 V & 2nd	Requests side stopper with non-min 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	OK 6 V & 2nd	Requests side stopper with non-min 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	OK 6 V & 2nd	Requests side stopper with non-min 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

### OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF UPH / PH.

Weak Jump Shifts: In Comp.  Not in Comp.  @ 2-level by UPH.

4th Suit Forcing: 1 Rd.  Game  1m(1N)2m = ♥ & ♠. Transfer C.B./2N rebid/1m  
 Lebensold (longer m)/X/1M-2M. FSJ over 5-card suits in comp & by PH.

UoU, cheaper Q = 4th suit, INV+ CRASH vs big 1♣ & 1♦ response, Mathe vs big  
 Pass is weakest in comp unless return to game or higher. Keller.