



SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru 7♥
 Responsive : thru 7♥ Maximal
Support: Dbl. thru 2♥/1M Redbl
 Card-showing Min. Offshape T/O
 Most X of part-score for T/O _____

NOTRUMP OVERCALLS

Direct: 16 to 18 Systems on
Conv. Sys on/balancing NTs also
Balancing: 11-14/mto 12-16/M
 Jump to 2NT: Minors 2 Lowest
Conv. range asking Stayman _____

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GENERAL APPROACH

Modern Standard -- see <http://bit.ly/adamw-notes>
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ **Natural 2 Bids** **Other** _____

SIMPLE OVERCALL

1 level 8 to 18 HCP (usually)
 often 4 cards very light style

Responses

New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 JQ = mixed raise, JS=fit, 1N+=xfr/X

JUMP OVERCALL

Strong **Intermediate** **Weak**

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
Conv./Resp. 4m modified RKCB

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels
Leaping Michaels, incl. over 2♦

DEFENSE VS NOTRUMP

vs: **strong** (16) **weak & PH**
 2♣ **majors** **majors**
 2♦ **1-Major** **1-Major**
 2♥ **♥+ minor** **♥+ minor**
 2♠ **♠+ minor** **♠+ minor**
 Dbl: 5m+4M **penalty (no FP)**
Other: Neg X after X

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

2NT Over **Limit+** **Limit** **Weak**
Majors
Minors
Other: xfr/1M, JS=fit, 3M-1=Mixed

VS Opening Preempts Double Is

Takeout thru 4♠ **Penalty**
Conv. Takeout: _____
Lebensohl 2NT Response
Other: Slow shows 4OM

NOTRUMP OPENING BIDS

1NT
15 to 17
 5♥ OK to _____
 5-card Major common
 System on over Art X, 2♣
 2♣ Stayman Puppet
 2♦ **Transfer to ♥** **4♦, 4♥ Transfer**
Forcing Stayman **Smolen** On in comp
 2♥ **Transfer to ♠** **Lebensohl** (**fast denies**)
 2♠ **Range ask or ♣** **Neg. Double** to 3♠
 2NT **♦ w/pre-denial** **Other:** 1430 RKC Baze, 4♣=NF

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
Jacoby **Texas**
 3♠ -> 3N
 1 or 2 minors _____
 3NT _____ to _____
 Solid m, 3 side stoppers

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. **Weak**
 After Overcall: Force Inv. Weak
 Conv. Raise: **2NT** **3NT** **Splinter**
Other: 3M = mixed/o'call
1NT: **Forcing** **Semi-forcing**
 2NT: Forcing Inv. to _____
 3NT: good to 4M
Drury : **Reverse** **2-Way** **Fit**
Other: 2N by PH = ♣ fit

MINOR OPENING

Expected Min. Length 4 3 **NF** **0-2** **Conv.**
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. **Weak**
 After Overcall: Force Inv. Weak
 Forcing Raise: **J/S in other minor**
Single raise **Other:** Same by PH
 Frequently bypass 4+♦
 1NT/1♣ 6 to 10
 2NT Forcing Inv. 11 to 12
 3NT: 13 to 15
Other: 1m1♥1♠=4+m, 3X=SPL, JR=mSPL

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 Seldom Exclusion Non-serious 3NT 5N usually choice of slams.

No Kickback **Fast arrival**
 vs Interference: DOPI DEPO Level: above 5x ROPI

LEADS (circle card led, if not in bold)

	versus Suits	versus Notrump
x x	x x (x) x	x x (x) x x
x x (x)	x x x (x) x	x (x) x x x
(A) K x	T 9 x	(A) K J x A Q J x
K Q x	K J T x	A J T 9 A T 9 x
Q J x	K T 9 x	K Q J x (K) Q T 9
J T 9	Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x	T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except

SP when dummy is short

Upside-Down:
 Std pres count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

DESCRIBE

RESPONSES/REBIDS

2♣ <u>22</u> to <u>36</u> HCP Strong <input type="checkbox"/> Other <input type="checkbox"/>	or 9+ tricks	cheapest 3m 2nd neg
2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>		Kokish, Dbl = PEN
2♦ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	6 cards 1,2&4	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	6 cards 1,2&4	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	6 cards 1,2&4	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF PH/UPH
 Weak Jump Shifts: In Comp. Not in Comp. UPH JS wk @ 2 lev, INV @ 3 lev
4th Suit Forcing: 1 Rd. Game UoU (lower->lower)
 Dbl of P/C bid is for Pen. FSJ by PH. 4ST/2N rebids.
 Ret. to suit weakest in comp. Sandwich Q = natural.
 Keller.

SPECIAL CARDING PLEASE ASK