



OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	*	2	4♥	11-14PC NT 11-21; 4+♣;unbalanced 17+-20 NT	1♦= neg 0-6(7) or minors up to 11PC 2♥= 4+♥ 5+♠ 7-9PC 2♠:Trasfer to NT 11-12, or 18+ 3♣/♦= invit 6+ 3♥= 6+5+♣♦,6-9HCP 3♠: transfer to 3NT.	Two Way Check Back (TWCB) 1♠-1♦ - 1NT= 18-20PC 1♠- 1♥/♠ - 3♣= 15-17 5+♣, 4♥/♠ 1♣ - 1♥/♠ - 3♥/♠= 11-14 5+♣.4♥/♠ 1♣ - 1♥/♠ - 3NT= splinter ♦/♥	1♠-<1♦>-1♥/♠:transfers 1♠-<1♥>-1♠: TRANSFER TO NT; 1♠-<1♠>-2♥: 5+♥ NF. 7-10 1♠-<2♥>-2♠: 5+♠ NF. 7-10
1♦		5, 4 if 4441	4♥	11-14 ; NT 11-21 4+♦ unbalanced 18(17)-20 NT	2♦: 10+HCP, 4+♦ (without 4M) 2♥: 5♠, 4♥, 6-9HCP 2♠: 6+♣, invit 3♣: pre or GF 4+♦ 3♦: 7-9PC, 4+	Two Way Check Back (TWCB) 1♦-1♥/♠-2NT= GF 1♦-1♥- 2♠= FG ♦♣ 1♦- 1♥/♠ - 3♣= 6+♣ invit 1♦- 1♥/♠ - 3♦= invit with supp 3	1♦ <Dbl> RDBl=4+♥ 1♦<1♥>Dbl: 4+♠ 1♦<1♥>1♠: Transfer to 1NT 1♦<1♠> 2♥: 5+♥ N.F. 7-10HCP 1♦<2♥> 2♠: 5+♠ N.F. 7-10HCP
1♥		5	4♦	11-21; 5+♥	1NT: semifors. Pos. 4-6 supp 2NT: support, balanced 2♠= invit, unbalanced 3♣/♦:6+; 9-11HCP, 3♥= pree 3NT: splinter ♦, while 4♦: support, 11-14PC	TWCB 1♥- 1NT/1♠- 2♦! Weak, or GF > 2♦ aut if NF 1♥-2♠ -2NT= ask for short.	1♥<sth.>2NT: invit with support 1♥<Dbl> 1NT+2♠= transfers 1♥<2♠/♦>2♠:5+NF 1♥<1♠>2♠/♦: F1 1♥<2♠>2♦: F1
1♠		5	4♥	11-21 5+♠	1NT/3♣/♦/♥: as above 2NT: support, unbalanced 3♠: Pre 3NT: splinter ♥, while 4♥: support 11-14PC	1♠- 1NT-2♠! = 4+♥ or any GF 1♠- 2NT-3♠! Ask for short.	1♠-<2 level>2NT: as above 1♠<Dbl> transfers 1♠<Dbl>3/4♠: Pre 1♠<2♠/♦>2♥: NF 5+
1NT		2	4♥	14=17-HCP can be 5♥/♠,6♣/♦; 5-4-2-2, 4-4-4-1	2♣: Stayman, 2♥/♥/♠/3♣: Transfer 3♥/♠: shortness 5+,4+ ♣♦ 4♠/♦: ♥/♠	1NT-2♣-2♦-2♥: NF 4+♥ 1NT-2♣-2♥/♠- 3♥/♠ GF, 3♦! with supp. ♥/♠ 1NT-2♣-2♦- 3♦= ask for 3M, 3♥/♠: shortness	1NT<SUIT>-Dbl: Negativ 1NT<DBL>2♦/♥/♠:Transfer(NL) 1NT<SUIT>2NT/3♣/♦/♥ Transfer
2♣	*	X	-	GF, if balanced 23-24PC	2♦: lack of 3 controls, 2♥= 3controls 2♠/3♣/♦/♥: transfers , sollid suit 7+ 2NT nat	2♣-2♦- 2NT: 23-24PC balanced > system ON 2♣- 2♥/♥- canape 2♣- 2NT- 2♠! Baron, other natural. 5+	2♣<Suit>Dbl: Penalty
2♦	*	X	-	MULTI: • 6=♥/♠ 5-10HCP • 25+ NT balanced	2♥/♠: Pass or correct 2NT: invit. + 3♣/♦: natural GF 3♥: tactical with suport ♥♠ 4♠/♦: bid transfer / nat.your Suit G	2♦-2NT-3♣: good(weak)6+♥/♠; 3♦ -next ask 2♦-2NT-3♦/♥: weak(weak)6+♥/♠	2♦<sth> 2♠/3♥: to Partner Suit 3♦: invit. Supp. 2♦<3♦> Dbl: inwit. supp 2♦<DBL>:System on 2♦<DBL>:RDBL: say 2♥,
2♥		5	-	5+♥; 4+♣/♦; 5-10HCP	2NT:ask 2-nd Suit F includes GF 3♣: to partner Suit NF 3♦: invit, supp	HIGH LEVEL BIDDING	
2♠		5	-	5+♠; 4+♣/♦; 5-10HCP	2NT/3♣: as above 3♦: invit. 6+♥ 3♥: invit, supp.	Turbo: 4NT:even number of aces; 5 level: odd number of aces; 5NT after cu bids: Q of trump.	
2NT		2	-	21(20)-22NT, can be 5M, 6m	3♣: Puppet, 3♦/♥:Transfers 3♠: say 3NT 3NT: 55 Majors 4♠/♦: nat.		
3♣ ♦♥♠		7(6)	-	Pre, can be very weak unvun.	Other minor after 3♣/♦ : ask.for short.		
3NT		X	-	Gambling, solid Suit ♣/♦	4♣/5♣ to partner Suit 4♦:Slam F.		

