

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Light to sound 7-17, 4 card possible when good suit.
Transfers over their X
Cue or 2NT(sometimes)=fit
Direct jump=weak jump cue=mixed
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct seat=15+-18, system on
Bal NT 11-15 or 12-17(after 1M), 2C stayman or inq.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak
Unusual NT=2 lowest
michaels
Reopen: int
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Usually ask for stop
VS. NT (vs. Strong/Weak; Reopening;PH)
2C=majors, 2D=one major 2M=M+m,
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Cue=stop ask
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X=majors, 1NT=minors
OVER OPPONENTS' TAKEOUT DOUBLE
transfers,

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3,5	3,5	
NT	2,4	2,4	
Subseq	2/4 through declarer	3,5	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK Ax	Ask for att	
King	AK, KQ	Ask for unblock	
Queen	QJ	KQ, Qjx(less than 4)	
Jack	J10,KJ10	QJxx, J10x	
10	109, K109, Q109	J10xx, 109x, HJ10x	
9	9x, H98	109xx, H109x, 9x	
Hi-X	even	same	
Lo-X	odd	same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	L=E	L=2	O/E
Suit 2	L=2	SP	
3	SP		
1	L=E	L=E(smith)	O/E
NT 2	L=2	L=2	
3	SP	SP	
Signals (including Trumps):			
UDCA			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Light when good shape			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Inv x			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: NCBO: Blue PLAYERS: Gabriele Zanasi & Marcel Verhaegen EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
1c=2+ - response 1NT = bal.GF and relays – 2c =unbal.GF+relay
1D=4441 or 5D
2D=multi (5-8 hcp) or strong with 18-19 bal.
2H=weak 9-11
2S=weak 9-11
Light style
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	x	0	7h	2+	1 NT = balanced GF after that relays 2c = unbalanced GF	Each following bids relay	
1♦		0	7h	4441 or 5 diamonds	Inverted minors, 2C=GF 2S=minors, inv.		
1♥		5	7h	11-15	2/1 GF - 2c is GF after that relay series 3D=4+ inv. 2NT=jacoby, transfer spl.	Transfers after intervention 2NT in comp is limit+ fit.	drury, 2NT=fit with shortness
1♠		5		11-15			
INT			4h	14-17 bal, 5M6m ok.	Stayman, transfers,		
2♣			7h	GF	2D=relay,	X on overcall=t/o	
2♦	x	0		Weak 2 in a major or 18-19 bal	p/c, 2nt forcing		
2♥				Weak 9-11 hcp	2NT=ask		
2♠				Weak 9-11 hcp	2NT=ask,		Weak 2S, transfers on x.
2NT			7h	20-21 Bal, 5M 6m ok.	3c=modified pup stayman, transfers 4c=heart game 4d= spade game	Direct KC answer when fit.	
3♣		6		Normal pre-e, can be very light	4D=kc		
3♦		6		When favourable.	4c=KC after 3D/H/S opening		
3♥		6					
3♠		6					
3NT				Gambling	4c=p/c, 4d=ask for short		
4♣							
4♦							
4♥							
4♠							
4NT							
5♣						HIGH LEVEL BIDDING	
5♦						When minor suit fit established at 4 level – automatic kc answers	
5♥							
5♠							