1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	Psychics					WBF Convention Card 2.19	
2nd pos.= 15-18 HCP, system on	LEADS AND SIGNALS						
4th pos.= 11-15 HCP, 2♣= Ask limit and STAY, others TRF		NG LEADS STYLI	E			la l	
	1	Lead		In Partner's Su		Category:OPEN	
JUMP OVERCALLS (Style; Responses; Unusual NT)		4th (ATT for part s	score)	3rd		Country: TURKEY	
1-Suit: Jump in 2♥/♠= Weak in NV , better in VUL		3rd and 5th		same		Event: ALL	
2-Suit: Jump in 2NT= Top and bottom, 3♣= 2 lowest	Other:					Players: NAFIZ ZORLU - NEZIH KUBAC	
	LEADS					SYSTEM SUMMARY	
Reoper1-Suit= Intermediate,		Vs. Suit		Vs. NT		GENERAL APPROACH AND STYLE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Ace	AKx or A(+)		AKx(+)		5- CARD MAJOR	
vs 1♣= 2♣= NAT , 2♦= 5+/5+ M's	King	KQ or AK		Ask unblock or		1♣= 2+♣ (BAL 11+/14 HCP)	
vs 1◊= 2◊= 5+/5+ M's, NAT vs Neboulus	Queen QJ QJ		QJx, QJ10(+),		1◊= 4+◊		
vs M = 5+/5+ two highest suits , 3♣= 2 lowest	Jack	J10		J10x(+) or KJ1	/	2 ≜ = FG	
Jump Cue= Ask STOP or STR m's	10	109 or doubleton		H109x(+) or 10	09x(+)	2♦= MULTI (weak 2M or 20-22 HCP w 5-card suit in 1/2/3	
VS. NT (vs. Strong / Weak; Reopening; PH)		9x		H98x(+) or 9x		11-13 6-card M(not good suit) or 20-22 HCP w 5-card M	
vs STR NT: DBL=4+M/5+m or 1M STR or BAL 18+,	_	even		Denies H		in 4th pos.)	
2♣=LANDY, 2♦= 1M (weak) or 5M/5m STR,		odd				2♥/♠= Maj and min weak in 1/2/3 rd pos. 11-13 6-card M	
2♥/♣= 1M good , 2NT= minors		LS IN ORDER OF	PRIOR	ITY		w good suit (2NT= ask shortness)	
vs weak NT: DBL=14+, 2♣=LANDY, 2♦=1M, 2♥/♠=M and m		Partners Lead		er's Lead Disca	arding	1NT Openings: (14+)15-17 HCP(off shape poss.)	
2NT= 4♠/longer m, 3♣ and 3♦ 4♥ and m	Suit:1st	Low= E		O or S/P O=E		2 OVER 1 ResiFG	
at 4th pos. same	2nd		S/P			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	3rd	S/P	T			1♣ 2♥= 5+♠/4+♥ 5-9 HCP	
vs 2M: 4♣/♦ OM+m, CUE=m's, 4M= 4♣/♦ OM+m w 2 loosel			Hi/L=O) O=E		1♣ 2♠= 6+♣ GF	
vs Multi: 3♥=m's , 4♣/◊= m+♥, pass then 4♣/◊=m+♠	2nd		S/P			1♦ 2♥= 5+♠/4+♥ 5-9 HCP	
pass and DBL=T/O wa, pass and 2NT=m's	3rd		10/1			1♦ 2♠= 6+♣ INV	
vs 3♥/♠ 4♣/♦= ♣/♦+OM; 3♣/♦: 4♣= om+M, 4♦=M's		(including Trump	s)Smith	echo= H S/P		1♦ 3♣= 4+♦ INV	
3♥ 3NT 4♣= ♦, 4♦=♣, 4♥= ♠, 4♠=m's 4NT=Quantative		(Indiading Tramp	o) orman	00110 11 1 021		1♥ 2♠= 5♠/5m GF or 6+♠ GF	
3♠ 3NT 4♣= ♦, 4♦=♥, 4♥= ♣, 4♠=m's 4NT=Quantative	DOUBL	FS				1♥ 2NT=3/4 card ♥ LR	
3♣/♦ 3NT 4♣=M's, 4♦=♥, 4♥=♠, 4♠=Om, 4NT=Q	TAKEC	UT DOUBLES (S	Style: Res	sponses Reone	ening)	1♥ 3♣= 4-card ♥ less than LR	
vs 3NT: 4♣=♥+m , 4♦= ♠+ any, 4M=NAT	TAKEOUT DOUBLES (Style; Responses; Reopening) Standart				orning)	1♥ 3◊= 4-card ♥ + any SPL (10-13 HCP)	
VS 51V1. 45- V 1111, 4V- & any, 4W-WA1			VIT= Con	etructive exc 1	.lumn=INV	1 2NT = 3/4-card & LR	
VS. ARTIFICIAL STRONG OPENINGS	respon	1303. 000-1 1, 11	VI - COII.	ISTI GOTIA CYC. LA	s,ournp nev	1♠ 3♣= 6+♥ INV	
vs 14: DBL= M's good hand, 1NT=M+m, 2NT=m's						1♠ 3◊= 4-card ♠ + any SPL (10-13 HCP)	
1♣ 1M P 1NT= Cue => 2m=3+ Nat, 2NT=12-13 HCP,	SDECI	AL ADTICION A	ND CO	MPETITIVE DO	I IRI ES/REI		
3NT=14-15 HCP	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REMAX DBL					1♥ 3NT= SPL♣, 4♣=SPL♦, 4♦=VOID♦	
1♣ P 1♦ DBL= M's, 1NT=M-m	COOPERATIVE DBL					1 3 3 = SPL , 1 4 4 NAT	
vs 2. dbl= M's 2NT= M-m	LEAD DIRECTING DBL					1 V/A 1NT Semi Forcing	
						3NT= 8 card m suit w Ace	
OVER OPPONENTS' TAKE OUT DOUBLE	SUPPORT DBL					1M 1NT 2♣ and 1♥ 1♠ 2♣= GAZILLI	
TRF responses at 1 level after 1m opening	ANTI LEAD DBL AT 3-Level					SPECIAL FORCING PASS SEQUENCES	
1♣ DBL 2♣=4+♥/4♠ 10+, Jump=5/4+♣ 5-9, 2NT=PRE♣	DEFENCIVE AND COMPETITIVE DIDDING					PASS positive	
1♦ DBL Jump=5/3+♦, 3♣=GI♦	DEFENSIVE AND COMPETITIVE BIDDING OVERCALLS (Style; Responses; 1/2 Level; Reopening)					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
TRF responses after 1M opening,	OVER	JALLS (Style; Res	sponses;	F-E1 2 law 0/0	pering)		
TRF to 2M=w or GI+3crd SUPP,2NT= 4crd LR, 3♣=mix rais	eNAI,1-	iev.O/C New suit	=NF,CUL	E=F1, 2-lev.O/C	new su.=F	MATERIAN A CORDING and ODD DDL TDE regresses	
3♦=4 crd FG raise with shortness,	After 1M O/C, Jump 2NT=NAT(in no intervene), GI w 4-crdN					Often Ungrade in NT eneming and the off share	
OPENING BID DESCRIPTIONS	3♣= FG 4crd, 3♦= Mix raise, 3M= PRE				Often Upgrade in NT opening,could be off shape		
OPENING BID DESCRIPTIONS							

2	2	50	10-22 HCP	TRF at 1-level, 1♠=No M or 5◊-4♥/♠ FG,2♣=5+♣-4 any FG,	12 12 121	2♣= NAT 9-11 HCP
		P*	10 22 1101	2♦=5+♦ FG or 5♦-4♣ FG, 2♥=5+♠/4+♥ weak,2♠=FG 6+♣,	lor FG ♣ supp w SPL	
		+	 	2NT=NAT INV	1♣ - 1x - 1NT - 2♦= FG any, 1♣ 1♥ 3♦ =SPL	
		+			Intermediate	
	1	5♣	10-22 HCP	NAT at 1-level, 2♦=INVERTED, 2♣=6♣ GI, 3♣=4+♦ GI		2♦= NAT 9-11 HCP
	5		10-22 HCP	A - NAT ANT-NE 20-EC NAT or BAL 2A-5+ EC	1♥ 1NT 2♣= 3+ NAT or any STR	Drury,2≜=fit w/SPL
	- P	DA	10-22 ACP	2	19 1NT 2NT= 69/4m 15+, 19 1NT 3m 5-5 FG	2NT=mm ,3♣=NAT,
		+		3♦= 4c raise w SPL(10-13), 3♠= SPL, 3NT/4♣/4♦=TRF SPL	1♥ 1♠ 2♣= GAZILLL 1♥ 1♠ 3new FG	3♦=GI, 3♥=Mix raise
,		FA	40.00 LICP	Same 1V, 3&=GI 6+V, 3V=Mix raise		2NT=≜fit w/SPL,same ♥
	5		10-22 HCP	Same TV, 39=GI OTV, 3V-IVIX Taise	1NT 2♣ 2♦ 2♥=weak M's, 2♣=♣'s GI	Lebensohl and Rubenso
T		40	(14+) 15-17 HCP	2♣=STAY, 2♦/♥/♠/NT= TRF, 3♣= Ask 5 card M	1NT 2\$ 2\$ 2\$ = Any GI 5-5	Loboticotii aria i tan orio
T				3♦= FG m's, 3♥/♠= FG 5+/4+ m's and SPL	1111 20 20 20 Ally GI 3-3	
IT				4♣= IS w/5m, 4♠= 4-4 m's ISL, 4♦=TRF ♥, 4♥=♠	De CA CM NAT or 24 DAI	
	0	4♠	Forcing to Game	EV Waterig) EVIE TO THE	2♣ 2♦ 2♥= NAT or 24+ BAL,	
				3 ≗ =◊'s as 2NT, 3◊= ♡ 's	2♣ 2♦ 3NT=Long suit based	DA DRI BDRI - bid voi
	0		Multi (weak 2M or 20-22	2♥/♠= P/C , 2NT= ASK, 3♣/♦=NAT, 3♥=P/C, 3♠=NAT INV	2♦ 2NT 3♣= ♥'s weak, 3♦=♠'s weak, 3♥=♠'s	DAl- 2M-D/C
			HCP 5crd M)		good,3♠=V's, 20 2♠ 3♠ (max V)and 30(111111)	Pass=QS, ZQ-P/C
	5	1	1-2 pos: 5♥-5m= weak,	2NT= ASK, 3♣= P/C , 3♦= TRF INV♥	2♥ 2NT 3♣/♦= 5-5 weak, 3♥= 5♥/5♣	
			3.pos: NAT weak		good,3 ≜ =5 ♡ /5♦ good	
		1	4.pos: NAT 10-13 good			
	5	+-	5≜/5m= weak,	Same as 2♥, 3♦=♥^s, 3♥= INV in ♠		
		+	3rd 4th pos. same as 2♥	Carro de Ly, ev y e, ev min me		
T 	_	+	20-21 HCP no 5 crd M	3♣= STAY, 3♦/♥= TRF, 3♠=m's,	SMOLEN.	
+ +		+	20-21 HOF HOS CIGIN	4♣(♥),4♦(♠),4♥(♣),4♠(♦) ISL	Accept transfer refuse Inv.	
		+	PRE	New Suit F1R, 4◊= FG ♣ supp. and ask cue	1 tooopt trainers. Teleparate	
	6	-	PRE	New Suit F1R, 4♣= FG ♦ supp. and ask cue		
	6	+				
)	6	+	PRE	3 NAT, 4 NAT		
	6	-	PRE	4♣/◊= Cue, 4♥= NAT		
IT	8		PRE minor w ACE	4♣=P/C, to TRF, 4♦= ASK		
•	7		PRE			
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