



### SPECIAL DOUBLES

After Overcall: **Penalty** ☐ \_\_\_\_\_  
 Negative ☐ thru \_\_\_\_\_  
 Responsive ☐ : thru \_\_\_\_\_ Maximal ☐  
**Support:** Dbl. ☐ thru 2M Redbl ☐  
 Card-showing ☐ Min. Offshape T/O ☐  
 ELC: Rosenberg XX

### SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)  
 often 4 cards ☐ very light style ☐

#### Responses

New Suit: Forcing ☐ NFConst ☐ NF ☐  
 Jump Raise: Forcing ☐ Inv. ☐ Weak ☐  
 cue=Limit+ 2N as raise

### JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☐

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids ☐ ☐ ☐  
 Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor Major  
 Natural ☐ ☐  
 Strong T/O ☐ ☐  
 Michaels ☐ ☐

**SLAM CONVENTIONS** Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐

Specific Kings: Redwood when obvious

Non-Serious 3NT

vs Interference: DOPI ☐ DEPO ☐ Level: \_\_\_\_\_ ROPI ☐

### LEADS (circle card led, if not in bold)

| versus Suits |             | versus Notrump |             |
|--------------|-------------|----------------|-------------|
| <b>x x</b>   | x x (x) x   | <b>x x</b>     | x (x) x (x) |
| x x x        | x x x x (x) | x x x          | x x x (x) x |
| (A) K x      | T 9 x       | A K J x        | A Q J x     |
| K Q x        | K J T x     | A J T 9        | A T 9 x     |
| Q J x        | K T 9 x     | K Q J x        | (K) Q T 9   |
| J T 9        | Q T 9 x     | Q J T x        | Q T 9 x     |
| K Q T 9      |             | J T 9 x        | T 9 x x     |

#### LENGTH LEADS:

4th Best vs SUITS ☐ vs NT ☐  
 3rd/5th Best vs SUITS ☐ vs NT ☐  
 Attitude vs NT ☐

**Primary signal to partner's leads**

Attitude ☐ Count ☐ Suit preference ☐

### SPECIAL CARDING

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on ☐  
**Conv.** ☐ \_\_\_\_\_  
**Balancing:** 11 to 16 (on)  
 Jump to 2NT: Minors ☐ 2 Lowest ☐  
**Conv.** ☐ Sandwich BPH

### DEFENSE VS NOTRUMP

| vs:   | Weak  | Strong     |
|---|---|------------|
| 2 <input type="checkbox"/> <input type="checkbox"/> | ♥ <input type="checkbox"/> ♠ <input type="checkbox"/> | ""         |
| 2 <input type="checkbox"/> <input type="checkbox"/> | 1 Major   | ""         |
| 2 <input type="checkbox"/> <input type="checkbox"/> | ♥ + minor   | ""         |
| 2 <input type="checkbox"/> <input type="checkbox"/> | ♠ + minor   | ""         |
| Dbl: Penalty  |   | 4cM, 5cMi+ |
| Other   |   |            |

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐  
 Jump Shift: Forcing ☐ Inv. ☐ Weak ☐  
 Redouble implies no fit ☐  
 2NT Over Limit+ Limit Weak  
 Majors ☐ ☐ ☐  
 Minors ☐ ☐ ☐  
 Other 1M x Transfers

### VS Opening Preempts Double Is

Takeout ☐ thru 4♥ Penalty ☐  
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response ☐  
 Other: \_\_\_\_\_

### DEFENSIVE CARDING

vs SUITS vs NT  
 Standard: ☐ ☐  
 Except ☐ ☐  
 Upside-Down: ☐ ☐  
 count ☐ ☐  
 attitude ☐ ☐

#### FIRST DISCARD

Lavinthal ☐ ☐  
 Odd/Even ☐ ☐

#### OTHER CARDING

Smith Echo ☐ ☐  
 Trump Suit Pref. ☐ ☐  
 Foster Echo ☐ ☐

### PLEASE ASK

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### GENERAL APPROACH

2/1

**Two Over One:** Game Forcing ☐ Game Forcing Except When Suit Rebid ☐

**VERY LIGHT:** Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

**FORCING OPENING:** 1 ☐ 2 ☐ Natural 2 Bids ☐ Other ☐

### NOTRUMP OPENING BIDS

1NT 15 to 17  
 to \_\_\_\_\_  
 5-card Major common ☐  
 System on over X, 2 ☐  
 2 ☐ Stayman ☐ Puppet ☐  
 2 ☐ Transfer to ☐ ☐ 4 ☐ 4 ☐ Transfer ☐  
 Forcing Stayman ☐ Smolen ☐  
 2 ☐ Transfer to ☐ ☐ Lebensohl ☐ (Fast denies)  
 2 ☐ Range ask / ☐ Neg. Double ☐  
 2NT Puppet ☐ Other: Rev. Baze

2NT 20 to 21

Puppet Stayman ☐

**Transfer Responses:**

Jacoby ☐ Texas ☐

3 ☐ MSST, forces 3NT  
 then 4m nat, 4M SPL

3NT \_\_\_\_\_ to \_\_\_\_\_

Gambling 0 outside

**Conventional NT Openings**

### MAJOR OPENING

| Expected Min. Length | 4                        | 5                        |
|----------------------|--------------------------|--------------------------|
| 1st/2nd              | <input type="checkbox"/> | <input type="checkbox"/> |
| 3rd/4th              | <input type="checkbox"/> | <input type="checkbox"/> |

#### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
 After Overcall: Force ☐ Inv. ☐ Weak ☐  
 Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐  
 Other: 2NT=Jacoby limit plus  
 1NT: Forcing ☐ Semi-forcing ☐ bph  
 2NT: Forcing ☐ Inv. ☐ to \_\_\_\_\_  
 3NT: spl to \_\_\_\_\_  
 Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐  
 2 ☐ = 4; 2 ☐ = 3  
 Other: 2NT shows stoppers in 2/1

### MINOR OPENING

| Expected Min. Length       | 4                        | 3                        | 0-2                      | Conv.                    |
|----------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
| 1 <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
| 1 <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |

#### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
 After Overcall: Force ☐ Inv. ☐ Weak ☐  
 Forcing Raise: J/S in other minor ☐  
 Single raise ☐ Other: \_\_\_\_\_  
 Frequently bypass 4+ ☐  
 1NT/1 ☐ 6 to 10  
 2NT Forcing ☐ Inv. ☐ 10 to 12  
 3NT: 12 to 15  
 Other 3M = Splitter with void

### DESCRIBE

### RESPONSES/REBIDS

|   |                                 |   |
|---|---------------------------------|---|
| 2 <input type="checkbox"/> _____ to _____ HCP<br>Strong <input type="checkbox"/> Other <input type="checkbox"/><br>2 <input type="checkbox"/> Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> | 22+ if BAL<br>8.5+ tricks UNBAL | 2 <input type="checkbox"/> X & XX = bust/Parrish<br>2N response = ♥                       |
| 2 <input type="checkbox"/> _____ to _____ HCP<br>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>                      |                                 | 1-4 Rank NF NV<br>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/> |
| 2 <input type="checkbox"/> _____ to _____ HCP<br>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>                      |                                 | 1-4 Rank NF NV<br>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/> |
| 2 <input type="checkbox"/> _____ to _____ HCP<br>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>                      |                                 | 1-4 Rank NF NV<br>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/> |

**OTHER CONV. CALLS:** New Minor Forcing: ☐ 2-Way NMF ☐ off bph

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐ 3-level J/S INV; Weak in comp

4th Suit Forcing: 1 Rd. ☐ Game ☐ 1M (comp) 3M-1 & 1mi (Comp) 3mi mixed

Unusual v. Unusual/Michaels; Mini-Splinters;

Mathe vs. Strong Club

Woolsey after 1N overcall