



### SPECIAL DOUBLES

After Overcall: **Penalty** ☐ \_\_\_\_\_  
Negative ☐ thru 4♥  
Responsive ☐ : thru 4♥ Maximal ☐  
Support: Dbl. ☐ thru \_\_\_\_\_ Redbl ☐  
Card-showing ☐ Min. Offshape T/O ☐

### SIMPLE OVERCALL

1 level 6 to + HCP (usually)  
often 4 cards ☐ very light style ☐  
**Responses**  
New Suit: Forcing ☐ NFConst ☐ NF ☐  
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐  
jump Q = mixed

### JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☐

### OPENING PREEMPTS

Sound Light Very Light  
3/4-bids ☐ ☐ ☐  
Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor Major  
Natural ☐ ☐  
Strong T/O ☐ ☐  
Michaels ☐ ☐

**SLAM CONVENTIONS** Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐  
Exclusion, Kickback

vs Interference: DOPI ☐ DEPO ☐ Level: \_\_\_\_\_ ROPI ☐

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>x x</b> x x x x	(x) x x x (x)
x x x x x x x x	(x) (x) x x x x (x) x
(A) K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

### LENGTH LEADS:

4th Best vs SUITS ☐ vs NT ☐  
3rd/5th Best vs SUITS ☐ vs NT ☐  
Attitude vs NT ☐

### Primary signal to partner's leads

Attitude ☐ Count ☐ Suit preference ☐

### NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on ☐  
Conv. ☐ \_\_\_\_\_  
Balancing: 11 to 16  
Jump to 2NT: Minors ☐ 2 Lowest ☐  
Conv. ☐ \_\_\_\_\_

### DEFENSE VS NOTRUMP

vs: Direct Balance/PH  
2♣ Majors Majors  
2♦ 1 Major 1 Major  
2♥ ♥+minor ♥+minor  
2♠ ♠+minor ♠+minor  
Dbl: penalty 4Maj+minor or  
Other \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐  
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐  
Redouble implies no fit ☐  
2NT Over Limit+ Limit Weak  
Majors ☐ ☐ ☐  
Minors ☐ ☐ ☐  
Other xfers/1M-X, FSJ

### VS Opening Preempts Double Is

Takeout ☐ thru 4♥ Penalty ☐  
Conv. Takeout: \_\_\_\_\_  
Lebensohl 2NT Response ☐  
Other: \_\_\_\_\_

### DEFENSIVE CARDING

Standard: ☐ vs SUITS ☐ vs NT ☐  
Except ☐

Upside-Down: \_\_\_\_\_  
count ☐ ☐  
attitude ☐ ☐

### FIRST DISCARD

Lavinthal ☐ ☐  
Odd/Even ☐ ☐

### OTHER CARDING

Smith Echorev ☐ ☐  
Trump Suit Pref. ☐ ☐  
Foster Echo ☐ ☐

NAMES Joel Wooldridge & David Grainger

### GENERAL APPROACH

Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐  
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐  
FORCING OPENING: 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐ \_\_\_\_\_

### NOTRUMP OPENING BIDS

1NT 14 to 16 3♣ ♦  
15 to 17 3♦ 5/5 minors GF  
5-card Major common ☐ 3♥ 31(45)  
System on over 2♣, X 3♠ 13(45)  
2♣ Stayman ☐ Puppet ☐  
2♦ Transfer to ♥ ☐ 4♦, 4♥ Transfer ☐  
Forcing Stayman ☐ Smolen ☐  
2♥ Transfer to ♠ ☐ Lebensohl ☐ (\_\_\_\_ denies)  
2♠ range/♣ Neg. Double ☐ \_\_\_\_\_  
2NT puppet Other: \_\_\_\_\_

2NT \_\_\_\_\_ to \_\_\_\_\_  
Puppet Stayman ☐  
**Transfer Responses:**  
Jacoby ☐ Texas ☐  
3♠ -> 3N  
4♣ = ♦ opt rkc  
3NT \_\_\_\_\_ to \_\_\_\_\_  
Gambling \_\_\_\_\_

**Conventional NT Openings**  
rev Baze

### MAJOR OPENING

Expected Min. Length 4 5  
1st/2nd ☐ ☐  
3rd/4th ☐ ☐

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐  
Other: \_\_\_\_\_  
1NT: Forcing ☐ Semi-forcing ☐  
2NT: Forcing ☐ Inv. ☐ \_\_\_\_\_ to \_\_\_\_\_  
3NT: \_\_\_\_\_ to \_\_\_\_\_  
Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐  
Other: inv J/S

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
1♣ ☐ ☐ ☐ ☐  
1♦ ☐ ☐ ☐ ☐

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Forcing Raise: J/S in other minor ☐  
Single raise ☐ Other: 2♠ = mixed  
Frequently bypass 4+♦ ☐  
1NT/1♣ 7 to 11-  
2NT Forcing ☐ Inv. ☐ 13+ to 16  
3NT: 16 to 18  
Other 2♥ = bal inv or limit

### DESCRIBE

### RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ <u>22</u> to <u>+</u> HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	Rev Kokish
2♦ <u>4</u> to <u>9</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>4</u> to <u>9</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	xfers/X 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>4</u> to <u>9</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	hampson responses to 2N 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

### OTHER CONV. CALLS: New Minor Forcing: ☐ 2-Way NMF ☐

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐

4th Suit Forcing: 1 Rd. ☐ Game ☐

unusual vs unusal, Mathe

Transfers/1♠, Good Bad 2N

Gazzili after 1M-1N

### SPECIAL CARDING ☐ PLEASE ASK