




OPENING BID DESCRIPTIONS					Ida Grönkvist-Mikael Grönkvist, Sweden Mixed		
Opening	Tick if Art	Min No Crds	Neg Dbl Thru	Description	Responses	Subsequent Auction	
1♣	√	2	4♥	a) (11)12-14 BAL b) 18-19 BAL c) Natural, 4+ ♣ UNBAL	1♦=4+♥, 1♥=4+♠, 1♠= a) 4+♦ (no M unless FG) b) 6+ bal. w/o M, INT=FG BAL/♣, 2♣=5-9, 5+♣, 2♦/♥=3-7 hcp with 6+ ♥/♠ or FG, 4♥/♠ and 5+♣ 2♠=INV+, 6+♣, 2NT=55+ ms, S/O or FG, 3X = PRE w/ 6+ suit	1♣-1♦/♥; 1♥/♠=12-14NT/3M, 5+♣, MIN 1NT=18-19 BAL, 3M=18-19 BAL, 4-c M 3♣=6+♣, 3-c M, 15-17	
1♦		4	4♥	Natural, semi-/unbalanced hand. Only 4♦ when 4441	1♥/♠=6+hcp 4+suit, 1NT=6-12 no 4-card M, 2♣= FG bal/♣, 2♦=8-11, 3+ supp, 2♥/♠=3-7 hcp, 6(+♥/♠), 3♣=Nat INV, 3♦=PRE with 4+ supp	1♦-1M; 1NT=4+♣, 2♣=11-14, 6+♦ or 18+ "any", 2NT=15+ w/ supp, 3M = MIN 5♦4M(31)	
1♥		5	4♦	11-23	1NT=Semiforcing, 2♣= FG BAL/♣, 2♦= FG, 2♥=8-11, 3(4)-c supp, 2♠=3-7 hcp, 6(+♠), 2NT=INV+ with 4+ supp, 3m=Nat INV, 3♥=4(5)-c supp 4-8 hcp, 3♠=Supp, intermediate hand with any void, 3NT/4m=Void (3NT=♠), worse/better than 3♠	1♥-1♠/NT; 2♣= 6+♥ or 16+ "any", 2♥ = 11-16, 5♥+4♣, 2NT =15+, 6♥ 4-c m 1♥-1♠; 3♠= MIN 5♥4♠ (31)	
1♠		5	4♥	11-23	1NT=Semiforcing, 2♣= FG, BAL/♣, 2♦/♥= FG, 2♠=8-11 w 3(4)-c supp, 2NT=INV+ with sup, 3♣/♦/♥=Nat INV, 3♠=4(5)-c supp 4-8 hcp, 3NT=Supp, intermediate hand with any void, 4m/♥= Void, worse or better than 3NT	1♠-1NT; 2♣= 6+♠ or 16+ "any", 2♠ = 11-16, 5♠+ 4♣, 2NT = 15+, 6♠ 4-c m 1♥/♠-2NT: See [Note 1]	
1NT		---	-	14+-17hcp, (semi)BAL, 5- card M or 6-card m possible	2♣=ASK for 4c M(s) (doesn't promise 4cM), 2♦/♥=Trf ♥/♠, 2♠/NT=Trf ♣/♦, 3♣=FG, 54+ ms, 3♦=INV, 6+M, 3♥/♠=Short M, 4c oM, 44/54 ms, 4♣/♦=Trf ♥/♠	Super accepts, Second-round transfers (after 2♣/2red), 1NT-2♣; 2♦-3M = 4M and 5oM, FG	
2♣	√	0		a) FG (not ♦ as longest suit) b) 20-21 BAL	2♦= Waiting (4+ hcp if 5+ M), 2M=To play facing 20-21 NT, 2NT-3♥=Trf to next suit w/ HHxxxx+	2♣-2♦, 2♥=5+♥/FG, BAL (forces 2♠) Accepting 2NT+ trf = Hx/xxx+ in support	
2♦	√	0	-	a) (5)6cM, (3)5-9 hcp b) FG with 5+♦	2/3M=Pass or correct, 2NT=INV+, 3m=Nat FG, 4♣=Trf to your suit, 4♦=Bid your suit, 4M=To play	2♦-2NT; 3♣=Max, 3♦=Min with ♥, 3♥=Min with ♠, 3♠+ FG with ♦	
2♥		6	-	10-13 hcp, 6c-suit (can be 7 with 10-11 hcp)	3♣=Weak or FG with 5+♦, 3♦=5+♣, 2NT=Inv+ asking, 3♥=PRE, 3♠/4m=Splinter	2♥-2NT: See [Note 1]	
2♠		6	-	10-13 hcp, 6c-suit (can be 7 with 10-11 hcp)	3♣=Weak w 5+♦/♥ or FG w 5+♦, 3♦= Inv+ w 5+♥, 3♥=5+♣, 2NT and 4m♥=See 2♥	2♠-2NT: See [Note 1]	
2NT		----	-	22-24 BAL	3♣=ASK for 4/5c M, 3♦/♥=Transfer, 3♠=54+ ms, FG, 3NT=To play 4♣/♦=Slamtry with 6+♥/♠, 4♥/♠=Slamtry with 6+♣/♦	2NT-3♣; 3♥=No M, 3NT=5♥ Super accepts after 3♦/♥ (can show 2M+5oM)	
3♣		6	-	PRE, (1)3-8 hcp	4♦=Slamtry in ♣, New suit = Nat. FG, 4NT = RKC 1430		
3♦		6	-	PRE, (1)3-8 hcp	4♠=Slamtry in ♦, New suit = Nat. FG, 4NT = RKC 1430		
3♥		7	-	PRE, (1)3-8 hcp	New suit = Nat. FG, 4♣ = Slamtry in ♥, 4NT = RKC 1430	4 th seat openings: [Note 2]	
3♠		7	-	PRE, (1)3-8 hcp	New suit = Nat. FG, 4♣ = Slamtry in ♠, 4NT = RKC 1430	Passed hand bidding: [Note 3]	
3NT	√	---	-	Solid 7+ M	4♣ = Trf to your M, 4♦ = ASK for 8 th trump, 4M = To play		
4♣		7	-	PRE, (1)3-8 hcp	4♦= Slamtry in ♣, 4M=To play, 4NT = RKC 1430		
4♦		7	-	PRE, (1)3-8 hcp	4M=To play, 4NT = RKC 1430, 5♣ = Slamtry in ♦		
4♥		6	-	To play	4♠ = To play, 4NT=RKC 1430, 5♣ = Slamtry in ♥		
4♠		6	-	To play	New suit=cuebid, 4NT=RKC 1430		
4NT	√	----		Asking for specific aces	5♣=No ace 5♦=♦-ace 5♥=♥-ace 5♠=♠-ace 5NT=♣-ace 6♠+= 2 aces		
5♣		7		To play			
5♦		7		To play			

HIGH LEVEL BIDDING

RKC 1430, ask for specific kings and third round controls after asking for aces, can ask for complete distribution in most game forcing sequences
Splinters, 1st and 2nd round controls up the line, Last Train – control in bypassed suit may be shown by cuebidding other suit under game level
If OPPs dbl a bid asking for stoppers: NT = 1,5+stoppers, RDBL = xx+, pass = one stopper or semistopper, bid = nat with singleton

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			 SVENSK BRIDGE		
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE				WBF and SBF Convention Card	SWEDEN Mixed	
1-level: (6)8-16, normally 5+ suit (occasionally 4)		Lead	In Partner's Suit				
2-level: Very sound, (10)11-16(18), 5+ good suit (normally 6-c suit) and normally not balanced.	Suit	3 rd from even, low from odd	3 rd from even, low from odd				
Responses: Transfers from 2cue to our suit -1. Lower suit is F1.	NT	2 nd /4 th (third from Hxx)	3 rd and low				
2NT = INV+, 4+ supp, Double cuebid: 6-9, 4(5)-c supp.	Subsequent	2 nd , 4 th through declarer when opening suits		Category: Green			
3our = PRE, 0-5 hcp 4(+) supp		that partner hasn't bid (xX(x), Hx, hXx, xXxx, hHxx+)		NCBO: Sweden			
Reopening: Like above but can be lighter	Other:	K asks for count against 5-level and higher		Events: EBL Mixed Teams 2019	Players: Ida GRÖNKVIST – Mikael GRÖNKVIST		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY		
15-18, sys on. Passed hand: 54+ two lowest unbid	Lead	Vs. Suit		Vs. NT	GENERAL APPROACH AND STYLE		
11-14 when protecting vs 1m, sys on	Ace	AKQ+, AKJ+, AKx+		AKQ+, AKJ+, AKx+	1♣=BAL (can be 3352) or natural, with "transfer-responses"		
11-16 when protecting vs 1M, sys on (2♣-2NT (max w. or w/o M))	King	KQJ+, KQT+, KQ+, AK		KQJ/T+, KQ+, AK, AKJT+	4-c 1♦ (never balanced, only 4 when some 4441), 5-card Ms		
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen	QJT+, QJ9+, QJ+		QJT/9+, AQJ+, QJ+, KQT9+	1NT=(14)15-17, 5-card M and semibal. common		
(1m)-2M= 10-16, 4c M and 5+ om, (1m 2+)-2M=3-9 hcp, 6-c M	Jack	JT+, Jx, KJT+/AJT+		JT+, KJT+/AJT+, Jx	2♦=a) (5)6-c M, weak b) FG with 5+♦		
(1♥)-2♠=3-9 hcp, 6-c ♠, (1♣)-2♦ = 55+♦+♠, NF,	10	T9+, HT9+, Tx		T9+, T(9)x, HT9+	2M = 10-13, 6 c-suit (can be 7-c suit with MIN)		
2N = 55+ both lowest unbid, constructive. (Reopening: 19-21 NT)	9	KJ9+, 9x,		KJ9+, 9x,	2/1 = FG (2♣ = 2+♠, relay, others unbalanced)		
(1M)-3♣ = 55+♦+oM, constructive. (1♦)-3♣ = 55+♣+♠, NF	Hi-x	xxXx, Xx, xxXxxx		Xx, xXx, xXxx, xXxxx+	Weak Jump Shifts on 2-level (but see 1♣), INV on 3-level		
Passed hand: Same but weaker. Responses: See [Note 4]	Lo-x	xxxxX, xxX		HxX, HxxX+	PRE:s very dependent on vul. and position. See [Note 10]		
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopening)	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
(1m)-2m=55+ Ms, (1M)-2M=55+ oM + ♣, both constructive		Partner's Lead	Declarer's Lead	Discarding	1) The opening-bid 1♣: a) 12-14 BAL/18-19 BAL b) NAT		
(1M)-3M=Stopper ask, (1m)-3m = 55+♠+om, constructive	Suit: 1 st	ATT, low = enc	Count, low=even	ATT, low = enc	2) The opening-bid 2♦: a) (5)6-c M, weak b) FG with 5+♦		
constructive nature. Responses: See [Note 4]	2 nd	Count, low=even	Suit preference	Count, low=even	3) The responses 1♦/♥ and 1♠ to 1♣, "Transfer-responses":		
Reopening: Cue = 55+, any two unbid suits, Jump cue = same	3 rd	Suit preference		Suit preference	1♦/♥ = 4+♥/♠ (could be 0 hcp)		
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	NT: 1 st	ATT, low=enc	Smith, low = enc	ATT, low=enc	1♠=a) 4+♦ (no M unless FG) b) 6+ bal. w/o M		
Dbl = Strength/Tricks, 2♣ = 44+ Ms, 2♦ = One M, worse or better than 2M, 2M = 6+ M, 10-16 hcp, 2NT = ms or very good twosuit	2 nd	Count, low=even	Count, low=even	Count, low=even	4) The responses 2♦ and 2♥ to 1♣: WJS in the suit above		
Reopening: Same (all bids can be a little lighter)	3 rd	Suit preference	Suit preference	Suit preference	(3-7 hcp) or 4(+) in the suit above and 5+♣, FG		
Passed Hand: Dbl = ♠ + other, 2m = m + ♥, 2M = NAT	Signals:	Hi-lo=discouraging	Hi-lo = odd				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	Smith: hi-lo = disc. Special signals: See [Note 6]						
Dbl = T/O, vs 4♠: Dbl = Optional Responses: See [Note 5]	DOUBLES				SPECIAL FORCING PASS SEQUENCES		
(2M)-4m = 55+ m + oM, 2NT=16-18, 3NT=to play	TAKE-OUT DOUBLES (Style; Responses; Reopening)				When we have forced to game (not just bid it), 1M-2NT,		
Cue bid: ms/Highest +one, 4NT = unspecified 2-suiter	Maybe down to 10 HCP with nice distribution. Will prefer dbl to over-calling 2m with 5332. Offshape ok if (16)17+.				1x-(Dbl)-Rdbl and (1NT)-Dbl-(escape to 2m).		
VS. ARTIFICIAL STRONG OPENINGS	Responses: (1M)-D-1NT = weak or FG. See [Note 7]				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
Vs. 1♣: Dbl=Ms, NT = ms, 2♣/♦ = 4+♥/♠, 5+ other	Reopening: Same as above, but could be even lighter				Psychics: Rare (lighter/stronger openings/PRE:s in 3 rd		
OVER OPPONENTS' TAKE-OUT DOUBLE	SPECIAL AND ARTIFICIAL DOUBLES/REDOUBLES				hand possible). We are not very strict about our hcp-ranges.		
Trfs after 1♣-(dbl) (from 1♦) and 1♦/1M-(dbl) (from 1NT)	3-card support doubles and redoubles, Maximum Overcall Doubles (see [Note 8]), 1♣-(1♦)-dbl = 4+♥, 1m-(1♥)-dbl = 4+♠				Frequent use of transfers and artificial 2NT in competition,		
Rdbl: 10+ hcp, interested in penalizing					see [Note 9] for examples.		
					Singleton A/K usually not shown as singleton		