

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Overcalls Sound, Usually 5 card suit, up to 18HCP
2 level constructive
Reverse Bergin
2♦ = game force with or without trump support
2NT and higher bids shows 4CS
Jump Raises Pre-emptive
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd 15-17/18, Responses as per 1NT opening
4 th 10-13, Stop in suit opened not necessary
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak jump overcalls, 2NT = Asking
Questem 5+/5+
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct = Questem
VS. NT (vs. Strong/Weak; Reopening; PH)
2 nd Seat, Multi Landy DBL = 15+ HCP,
2♣ = Both majors, 2♦ = Single suited hand,
2♥ = Hearts and a minor, 2♠ = Spades and a minor
4 th Seat, Same as in second seat.
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Double take out, Suit bid natural, 3NT to Play
Lebensohl over weak 2M
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural
Jump bid may be light

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4 th MUD, Top of seq	Top of suit or low from ¾ or doubleton	
NT	2/4 th MUD, Top of seq	Top of suit or low from ¾ or doubleton	
Subseq			
Other: Ace Attitude, King Count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A, AK, AKxx	AKQ AK, AKxx	
King	KQ, KQJx, AKxx(x)\	KQJx AKxx(x)	
Queen	QJ, QJxx, QJ10x(x)	QJ10 AQJ10x QJ9x	
Jack	J10, J109, J109xx	AJ10x, J109, J10	
X	10,109,10x		
X	9, 9x		
Hi-X	MUD, xxxx, xx, x		
Lo-X	Hxx, Hxxx		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Att	Std count	Udca
Suit 2	suit pref	suit pref	Udca
3			
1			
NT 2	Std count	Std count	Udca
3			
Signals: Low = Like or suit pref, High = Dislike or suit pref			
Trumps: suit preference or no interest			
Count first suit pref second			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with perfect shape. May have 2 cards in unbid minor.			
Raise in competitive auction shows better than min			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Double over 1NT-2♣-X is penalty			

W B F CONVENTION CARD
CATEGORY: Challengers Cup
NCBO:
PLAYERS: Brian O'Neill, David O'Brien
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
1♣ = Any 16+ HCP
1♦ = 11-15 HCP, May Have 1 diamond
5 card major, INT response forcing
2♣ = 11-15 HCP, 5+ clubs may have 4CM
2♦ = Both Majors (4-10) or 20-22 with a five card major or six card minor
2NT = 20-22 balanced
RKCB 1430
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ = 5+ clubs, 11-15 HCP
2♥ = 5+ hearts 5-10 HCP
2♠ = 5+ spades 5-10 HCP
Transfers when 1♦ doubled/overcalled
After 1 level opening-2M then Lebensohl (FANS)
SPECIAL FORCING PASS SEQUENCES

OVER OPPONENTS' TAKEOUT DOUBLE	1♦-P-1M-2♣/♦-Dbl, = 3CS (support dbl)	IMPORTANT NOTES
After 1♣, RDBL = 8+HCP, suits bid nat with 5+ nt nat	RDBL of 1♦ = Transfer to the next suit or NT	1♥ - 1♠- 2♥ will normally show 6 hearts
After 1♣, Pass = less than 8 HCP		
After 1♦ RDBL= transfer		
1♥/1♠, RDBL = negative type - systems on	RDBL of 1♣ = 8+ HCP	
After 1♦ all bids are transfer to 2♦		
After 1♥/1♠, negative type doubles and system on	Most low level DBL's are for takeout.	PSYCHICS: Very Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	Yes	0	3♠	Any 16+HCP Except balanced 16,	1♦ = 0-7HCP, 1♥ = 8-12HCP 5♠ 1♠ = 8-12 HCP 5♥ 1NT = 8-12HCP transfer to ♣ (5+) 2♣ = 8-12 HCP transfer to ♦ (5+) 2♦ = 8-10 HCP Balanced 2♥ = 11-13 HCP Balanced 2♠ = 14+ Unbalanced 2NT = 14+ Balanced 3♣/♦/♥/♠ = 14+ 4441 or 5440 singleton or void in suit bid	After 1♦, 1NT = 17-19 HCP Completing transfer shows 3+ cards support	Same available responses
1♦	Yes	1	3♠	11-15 HCP	2 over 1 game forcing unless passed hand. 1♦-1M-1NT-2m = NMF with 2♣ inv and 2♦ GF 1♦-1♥-2♥-2♠ = Asking bid 1♦-1♠-2♠-2NT = Asking bid		
1♥, 1♠		5			1NT forcing	After 1NT, 2♣ may be short	
1♥, 1♠		5	3♠	11-15 HCP	2♣ Invitational 2♦ any game force, Reverse Bergin Raises 3 of major raises weak with 4 card support	After 2m, rebid of opened major may be 5 cards	
1NT			2	14-16 opening 1 st and 2 nd 16-17 3 rd and 4 th	2♣ = stayman, 2♦/♥/♠/NT = Transfers		
2♣	Yes	5	3sp	11-15 HCP 5+ Clubs may have 4CM	2♦ = Major Ask. 2M natural NF, 2NT Transfer, 3♣ invitational.	After 2♦: 2M natural, 3♣ minimum, 2NT max, 3NT good suit	
2♦	Yes	0		Both Majors (4-10) Or 20-22 with a five card major or six card minor	2♥/2♠ best major - pass or correct NF 2NT forcing asks for clarification	If weak with both majors: 3♣=Min with at least one 5 card major 3♦ = Max with at least one 5 card major 3♥ = Min with 4/4 in majors 3♠=Max with 4/4 in majors If strong 2nt: Then 3♣ asks for suit (Major or Minor)	
2♥, 2♠		5/6	3sp	5-10 HCP, 5+ M	2NT Asks for range	3♣=min 5 of the major, 3♦=max 5 of the major 3♥=min 6 of the major 3♠= max 6 of the major	

2NT	2		20-22 Bal	3♣=stayman 3♠=m's, 4♣: 1 minor, 4♦/♥-Texas, 4♠:4-4 m's	After 4♣: 4♦= interest in either m, 4♥/♠interest in ♣
3♣	7		Pre-empt	New suit nat F1, 4♣= Trump ask 3NT to play	
3♦	7		Pre-empt	New suit nat F1, 4♣= Trump ask 3NT to play	
3♥	7		Pre-empt	New suit nat F1, 4♣= Trump ask 3NT to play	
3♠	7		Pre-empt	New suit nat F1, 4♣= Trump ask 3NT to play	
3NT			Long minor no outside stops	4+♣/♦ for correction, 4♥ and 4♠ to play	
4♣	7		Transfer to 4 H opening	4♦ = Ask	After Ask 4M=Minimum, 4NT = 3 key cards, 5M = Extras
4♦	7		Transfer to 4 S opening	4♥ = Ask	After 4M response, next step is shortage ask
4♥	6		pre-empt	rkb	
4♠	6		pre-empt	rkb	
4NT			Minors		